

Reaper Miniatures Presents:

STOCK #00001

CASKET

WORKS

Casket Works

Issue **20**

**Spring
2006**



**MASTER SERIES
PAINTS**

WarLORD

PRO PAINTS

CAI.V

In this Issue:

New Models! A Warlord Primer!

Free Pull-Out Poster!

Now with Twice the Punctuation!

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this
Catalog!
(But buy the
Models!)***

For Your Mini Masterpiece.

MASTER SERIES PAINTS

9001 Red Brick
9002 Deep Red
9003 Blood Red

9701: Blood Triad

9004 Fire Red
9005 Phoenix Red
9006 Fire Orange

9702: Fire Triad

9007 Marigold Yellow
9008 Sun Yellow
9009 Lemon Yellow

9703: Yellow Triad

9010 Pine Green
9011 Leaf Green
9012 Pale Green

9704: Warm Greens Triad

9013 Forest Green
9014 Grass Green
9015 Jade Green

9705: Cool Greens Triad

9016 Sapphire Blue
9017 True Blue
9018 Sky Blue

9706: Pure Blues Triad

9019 Midnight Blue
9020 Twilight Blue
9021 Snow Shadow

9707: Grey Blues Triad

9022 Nightshade Purple
9023 Imperial Purple
9024 Amethyst Purple

9708: Royal Purples Triad

9025 Burgundy Wine
9026 Violet Red
9027 Pale Violet Red

9709: Violet Reds Triad

9028 Muddy Brown
9029 Earth Brown
9030 Leather Brown

9710: Warm Deep Browns Triad

9031 Tanned Leather
9032 Amber Gold
9033 Golden Blond

9711: Warm Light Browns Triad

9034 Muddy Olive
9035 Olive Green
9036 Pale Olive

9712: Olive Greens Triad

9037 Pure Black
9038 Rainy Grey
9039 Pure White

9713: Neutral Colors Triad

9040 Dark Shadow
9041 Dark Skin
9042 Dark Highlight

9714: Dark Skin Triad

9043 Tanned Shadow
9044 Tanned Skin
9045 Tanned Highlight

9715: Medium Skin Triad

9046 Fair Shadow
9047 Fair Skin
9048 Fair Highlight

9716: Fair Skin Triad

9049 Ancient Bronze
9050 Antique Gold
9051 New Gold

9717: Gold Metallics Triad

9052 Shadowed Steel
9053 Honed Steel
9054 Polished Silver

9718: Silver Metallics Triad

9055 Breonne Blue
9056 Templar Blue
9057 Ashen Blue

9719: Martial Blues Triad

9058 Bone Shadow
9059 Aged Bone
9060 Polished Bone

9720: Bone Triad

9061 Linen White
9062 Leather White
9063 Ghost White

9721: Off-Whites Triad

REAPER
Master Series Paint \$ 2.99
Master Series Triads \$ 8.95
(3 bottles, one of each color)

9064 Brown Liner
9065 Grey Liner
9066 Blue Liner

9722: Lining Triad

9067 Rosy Shadow
9068 Rosy Skin
9069 Rosy Highlight

9723: Rosy Skin Triad

9070 Mahogany Brown
9071 Chestnut Brown
9072 Rust Brown

9724: Red Browns Triad

For Your Mini Masterpiece.

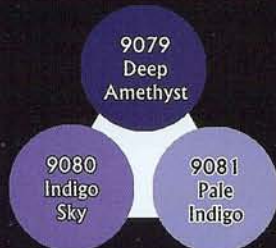
MASTER SERIES PAINTS



9725: Ochre Golds Triad



9726: Ocean Blues Triad



9727: Twilight Triad



9728: Mossy Greens Triad



9729: Stone Colors Triad



9730: Neutral Greys Triad



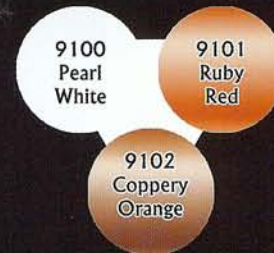
9731: Golden Skin Triad



9732: Clear Brights Triad I



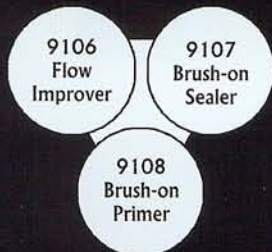
9733: Clear Brights Triad II



9734: Colored Metallics Triad I



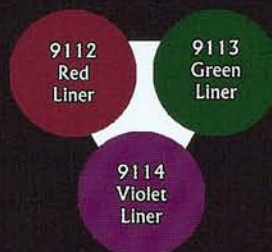
9735: Colored Metallics Triad II



9736: Additives Triad I



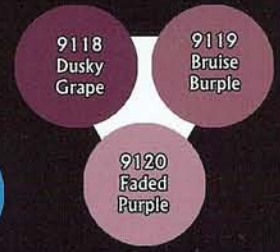
9737: Burnt Colors Triad



9738: Colored Liners Triad



9739: Vivid Blues Triad



9740: Muted Purples Triad



9741: Terran Khaki Triad



9742: Colored Metallics Triad II



9743: Khaki Browns Triad



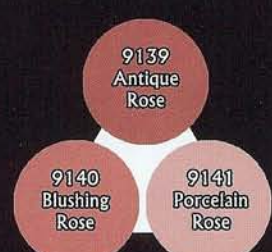
9744: Clear Brights III Triad



9745: Bloodthirsty Reds Triad



9746: Classic Browns Triad



9747: Blush Colors Triad



9748: Ivory Bone Triad



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America's Largest Miniatures Manufacturer
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Games!

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Role-Playing!

Sculpting!



WARLORD

CAV

DARK HEAVEN
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MAY 5-7, 2006

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Greetings!

Welcome to the Spring 2006 issue of Casket Works! Inside this issue, you'll find lots of new products that we've feverishly been working away on. Take a look; I'm sure you'll find something that you just can't live without.

Can't find what you're looking for here in Casket Works? Hop on over to reaper-mini.com and take a look in our online store. There you can find literally hundreds of miniatures that don't appear here in Casket Works. Not only that, you can order all the bits and pieces your heart desires for customizing your own minis. Need a set of fairy wings for your dire boar? Reapermini.com can fix you up!

Reaper Con '06 is coming up in about 6 weeks from now in May. If you aren't reading this until after May of 2006, well, you missed out. But we'll be doing it again in May of 2007, so make sure you're here! Regardless, we'll have a full post-Reaper Con report in the next Casket Works.

Drop us a line and let us know how we're doing here at Casket Works. Bryan's been working his gnomish butt off to get this thing done, and I think he deserves a standing ovation for his efforts.

See you next time!

Ron

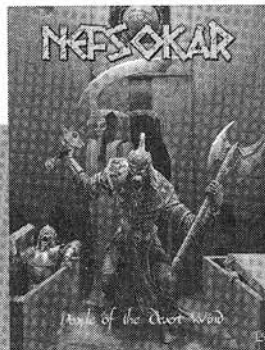
My wife and I both like Peanut butter & banana sandwiches. Except she puts Miracle Whip in hers. We've been married for 10 years, and I still don't understand that.

Sometimes you just want to try something new. This issue, we're trying out a few things that I hope you all will like. If you do, pop in to our message boards (reapermini.com/forum) and let us know.

I'm not going to put Miracle Whip on my Peanut Butter sandwiches though.

Oh, and to my wife - I love you anyway, even if you are weird. Happy 10th Anniversary!

Bryan



Reaper Miniatures is here for people who love gaming. Our catalog is aimed at those with a love of miniatures, and a passion for gaming. Our goal is to stroke our egos, and at the same time be innovative in the gaming industry. We love to have fun, create new things, push ourselves, make great figures, and embarrass other companies with how well we do what we do!

On the Cover: Sven Bybee's incredible cover for our upcoming book, Nefsokar: People of the Desert Sand. Got Mummy?

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'Mates: (Casket Works)

Dave Pugh	Bruce
Ron Hawkins	Bruce
Bryan Stiltz	Didjabringabeeralong

On Walkabout: (Employees)

Al Pare	Bruce
Brian Shires	Kangaroo
Cheryl Storm	Sheila
Christina Reagan	Sheila
Dee Lauritzen	Sheila
Ed Pugh	Bruce, Mister
Erica Wallin	Sheila
Jay Ragan	Sheila
Jeremy Allen	Bush Baby
Kaitly Clark	Sheila
Kay Strickland	Sheila
Kevin Williams	Dingo
Kit Pierce	Koala
Kyle Busch	Bruce
Larry Rensch	Fosters
Matt Clark	Bruce
Miriam Pugh	Sheila
Michael Hoehne	Platypus
Shannon Stiltz	Sheila
Victoria Pugh	Sheila

In the Outback: (Sculptors)

Chaz Elliott	Bruce
Sandra Garrity	Sheila
Gael Goumon	Bruce
Julie Guthrie	Sheila
Behrle Hubbuch	Bruce
Bobby Jackson	Digiridoo
Jim Johnson	Bruce
Mark Kay	Bruce
Richard Kerr	Bruce
Werner Klocke	Bruce
Dennis Mize	Bruce
Bob Olley	Bruce
Rene Perez	Irukandji
Sylvain Quirion	Emu
Bob Ridolfi	Bruce
Ben Siens	Bruce
Clint Staples	Bruce
Geoff Valley	Bruce
James Van Schaik	Bruce
Gene Van Horne	Bruce
Jason Wiebe	Bruce
Michael Brauer	Bruce
Matt Gubser	Bruce

Bushwhacked: (Painters)

Anne Foerster	Cassowary
Amy Brehm	Fair Dinkum
Marika Reimer	Quokka
John Bonnot	Wallaby
Jen Haley	Wombat
Derek Schubert	Tasmanian Devil
Michael Genet	Pygmy Possum
Kelly Rowe	Frisled Neck Lizard
Sue Wachowski	Huntsman Spider
Alex Glocka	Great White Shark
Liliana Troy	Crocodile
Robert Cruise	Steve Irwin
Kevin Walker	Tree Frog
Chris Smith	Crikey!
Anthony Karl Erdelji	Box Jellyfish
Michael Bisignani	Stone Fish
Inge Jensen	Tiger Snake

Eaten by Dingoes: (Artists)

James Holloway	Red Back Spider
Mark Kidwell	Brown Snake
Sven Bybee	Funnel Web Spider
Tim "Talin" Collier	Blimey!
Wayne Reynolds	Cor!

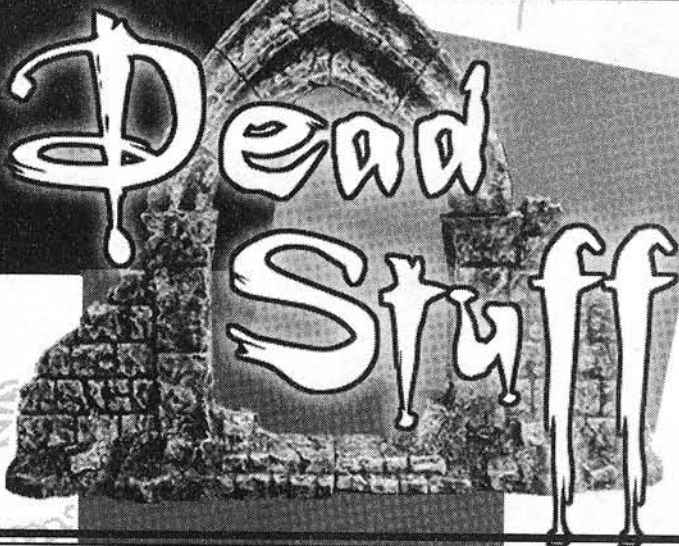
Adam's Ale: (3D Artists)

John Bear Ross	Beer
James Burrell	Another Beer
Ron Dubray	Yet another Beer
Neil Nowatzki	Who drank all the Beer?

Hours of Operation:

9am-6pm CST, Monday - Friday

Phone (940) 484-6464 Fax (940) 484-0096



SWAG!

You know all those proofs of purchase you have been saving up? You can trade those in for cool stuff!

Keychain: Reaper or CAV logo = 10

Window Sticker = 35

Black T Shirt (Reaper, CAV, or Sophie designs)

Sizes: M, L, XL, 2XL, 3XL, 4XL = 40

Cap: Reaper, Warlord, or CAV logo = 50

Tote Bag = 60

For details, visit

www.reapermini.com/swag

But there's more!

In the next few months, Reaper will be introducing new T-Shirts, Keychains and more! Keep your eyes peeled!

This March we learned of the passing of legendary sculptor Dennis Mize. Dennis is probably best known for his years of work at Ral Partha where his technical quality and eye for detail set the standard for sculpting that still exists to this day.

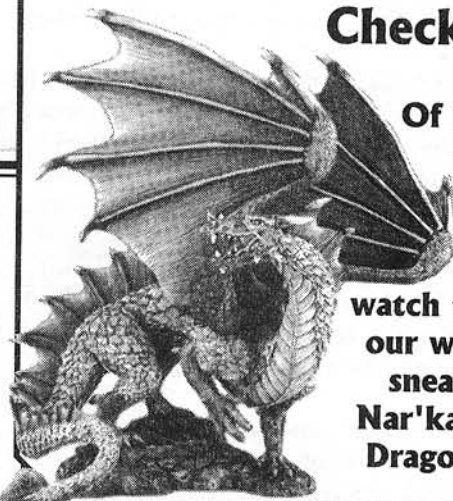
We were fortunate enough to have Dennis do occasional work with us for a few brief years, and we consider ourselves lucky to have been able to work with such a generous person and talented artist. He will be missed.

More Dragon-y Goodness!

There's not room here to do it justice, but we also have a full-color movie of our newest Sandra Garrity Dragon at

www.reapermini.com/misc/10017.mov

Check it out!



Of course, there's always more dragons on the horizon - later this year watch these pages or our website to see sneak-peeks of Nar'kasihe - The Dragon Queen!

TOP TEN REASONS TO START YOUR OWN CULT

10. Group rates on health insurance.
9. You'll never have to put up with people who disagree. Simply excommunicate them.
8. You'll finally get the respect you deserve.
7. A chance to exclude all those people in high school that were too cool for you.
6. You can sleep in on Sunday.
5. Looks great on your resumé.
4. Government raids almost never happen.
3. It beats joining the Columbia Record Club.
2. Hymns in your own praise.
1. Instantly go from fry cook at McBurgers to Supreme Being!

Learn to Paint

Or just expand your collection. Whatever your need, we have a paint set for you!

This set of Master Series Paints comes in Reaper's Paint Caddy (#09999). It contains one of each Master Series Paint 09001-09108, a value of over \$340!



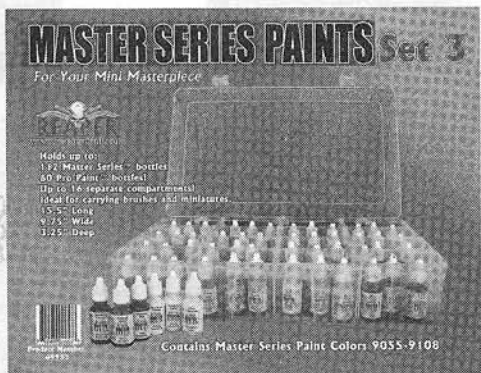
09951
Master Series Complete Set
108 colors
\$299.99

The Starter Set of Master Series Paints comes in Reaper's Paint Caddy (#09999). It contains one of each Master Series Paint 09001-09054.



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Master Series Starter Set
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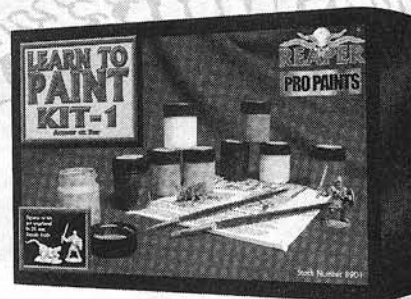


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Everything you need to get started painting miniatures!!

This kit includes:
2 Dark Heaven Legends Miniatures
2 Pro Brushes
9 bottles of Pro-Paint
Fully illustrated color painting guide to Armor and Fur

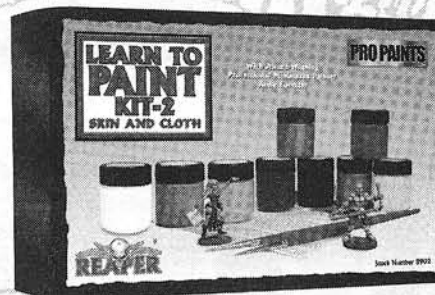
08901
Learn to Paint Kit 1
Armor and Fur
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Learn cloth painting and layering techniques!!

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2 Pro Brushes
9 bottles of Pro-Paint
Fully illustrated color painting guide to Skin and Cloth

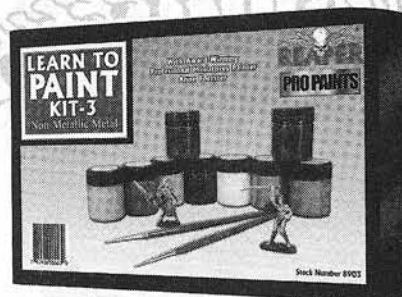
08902
Learn to Paint Kit 2
Skin and Cloth
\$25.95



Learn professional Non-Metallic Metal effects!

This kit includes:
2 Dark Heaven Legends Miniatures
2 Pro Brushes
9 bottles of Pro-Paint
Fully illustrated color painting guide to Non-Metallic Metal

08903
Learn to Paint Kit 3
Non-Metallic Metal
\$25.95

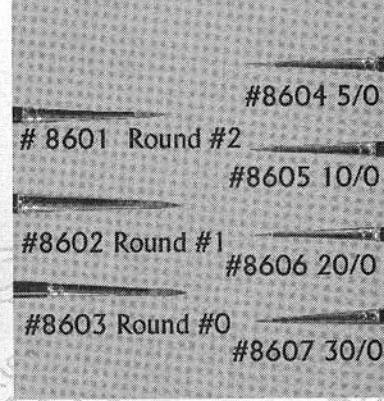


PRO BRUSH
Golden Triffin Series

MASTER SERIES BRUSH
Golden Triffin Series



Pro Brushes
Individual Brushes \$4.99
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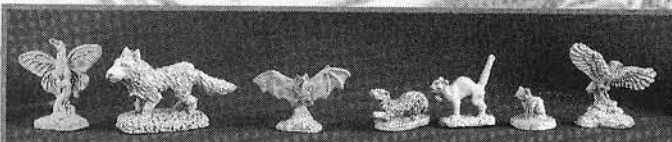
Kolinsky Sable Master Brushes
#8601-8603 \$11.99
#8604-8607 \$9.99

DARK HEAVEN LEGENDS

25mm Heroic Scale™

DARK

HEAVEN



Familiar Pack I - Faerie Dragon, Wolf, Bat, Ferret, Scared Cat, Sitting Cat, Hawk

02018

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Dragoth

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02056

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02057 \$3.99



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By S. Garity

02034 \$3.99



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02005

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02116

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Templar

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02119

\$4.29



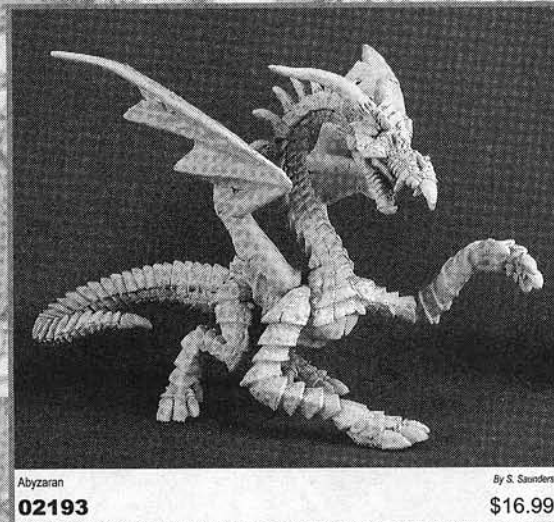
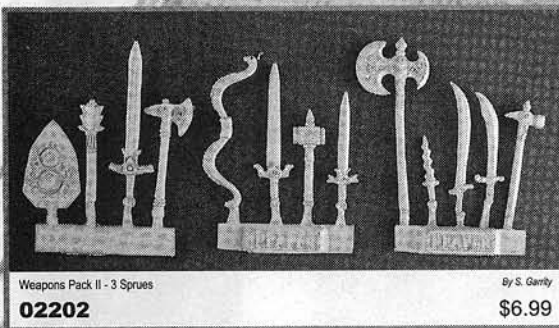
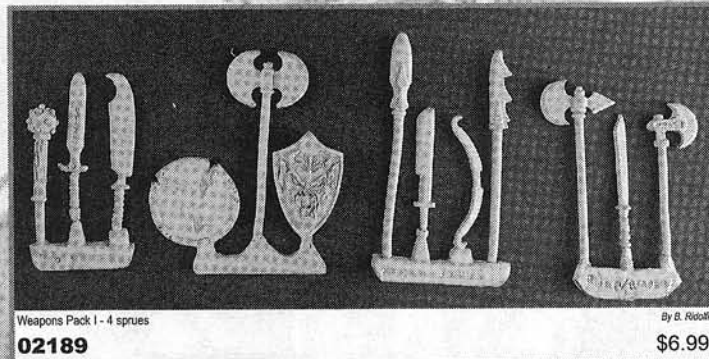
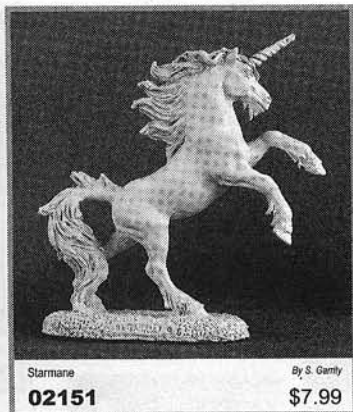
Eric

By S. Garity

02144

\$3.99

TRIN
2005



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Spirits - 2 in pack

02214

By E. Pugh

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By S. Gentry

02226**\$3.99**

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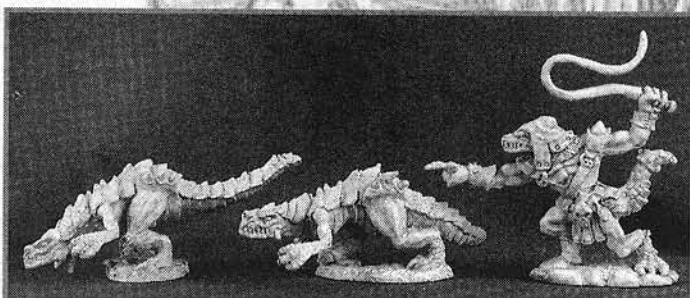
Amalhor

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Lizardman w/Pack

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Gargoyle

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02379**\$6.99**

Templar Standard

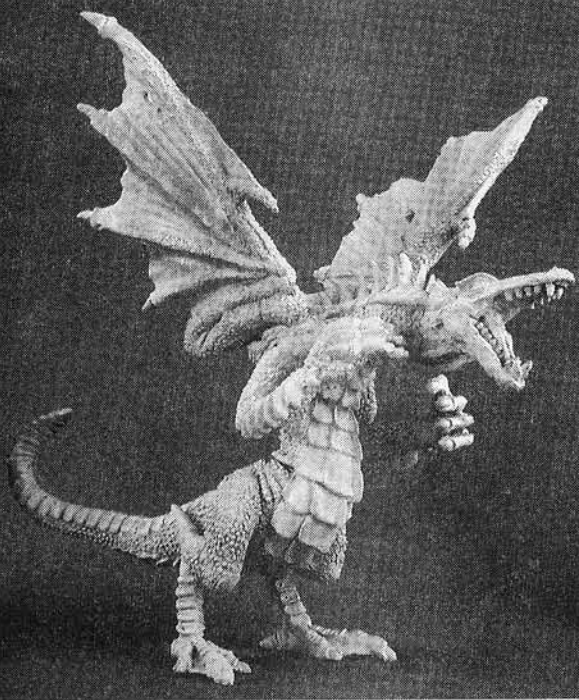
By B. Jackson

02390**\$5.99**

Josephine

By S. Gentry

02413**\$3.99**



Highland Dragon
02377 By J. Wiebe \$19.99



Familiar Pack II - Rat, Falcon, Imp, Bobcat, Owl, Dragon

02399

By S. Gentry

\$7.99



Gore

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By S. Gentry

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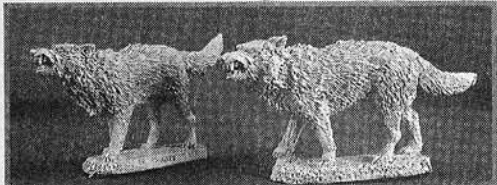


Cave Troll

02416

By B. Stens

\$5.99

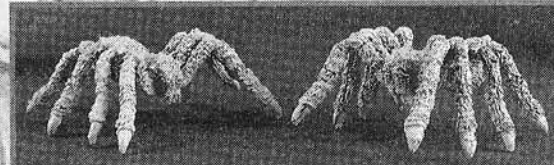


Dire Wolves

02415

By S. Gentry

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Giant Spiders

02417

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\$6.99



Hill Troll

02421

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\$6.99



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02428

By S. Gentry

\$8.99



Rictur Diehn

02430

By S. Gentry

\$4.29



Razig

02437

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Aeowyn

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02448

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Shawna

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Amber

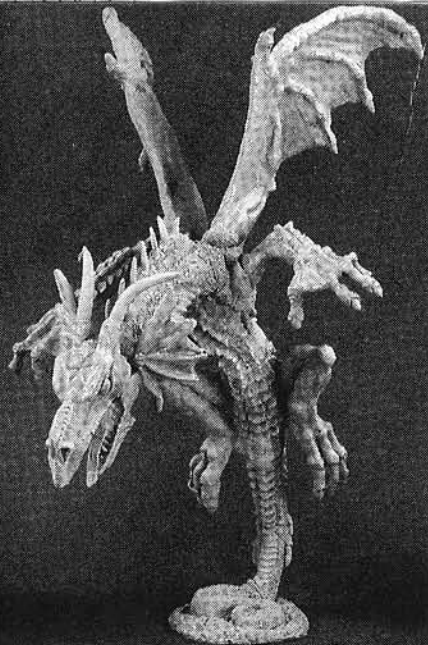
02452

By S. Gentry

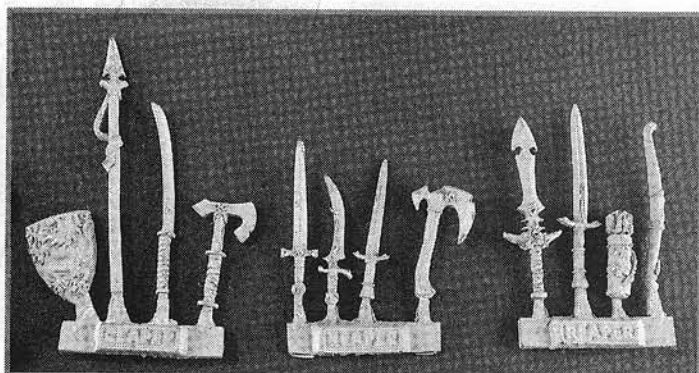
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DARK

HEAVEN



Guardian Dragon
02453 By J. Wiebe \$19.99



Weapons Pack IV - 3 sprues
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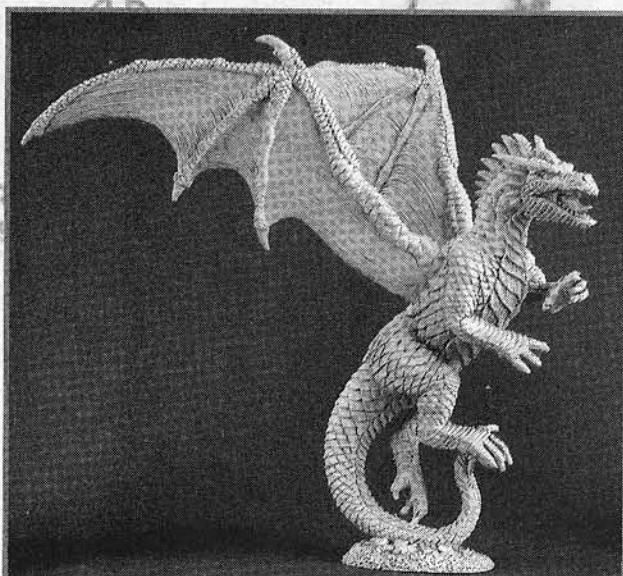
Anti-Paladin
02456 By J. Johnson \$4.29



Liriel
02458 By S. Gentry \$3.99



Legionnaire
02465 By S. Gentry \$3.99



Amber Dragon
02457 By S. Gentry \$19.99



Legionnaire
02464 By S. Gentry \$3.99



Gnoll Marauders
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Aramil
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Christina
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Lorna
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02479 By J. Wiebe \$8.99



Sabretooth Tiger
02480 By J. Wiebe \$4.99



Franc
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02481 By B. Siens \$9.99



Mangu Timur
By W. Klocke
02483 \$3.99



Ogre Mage
By J. Wiebe
02486 \$8.99



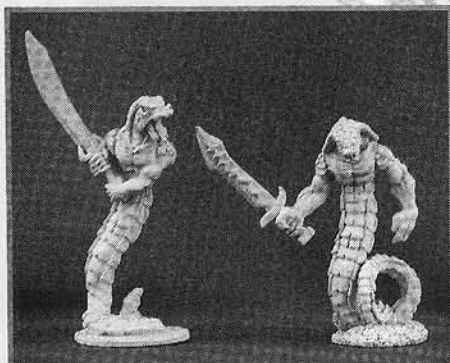
Cave Troll Champ
By B. Siens
02488 \$5.99



Black Legionnaire
By S. Gentry
02489 \$3.99



Black Legionnaire
By S. Gentry
02490 \$3.99



Snakemen
By B. Siens
02498 \$7.99



Fergus
By S. Gentry
02500 \$3.99



Rath
By S. Gentry
02506 \$3.99



Ballo
By S. Gentry
02510 \$3.99



Midori
By S. Gentry
02511 \$3.99



Assassin
By B. Jackson
02519 \$3.99



Alvheera
By S. Gentry
02524 \$3.99



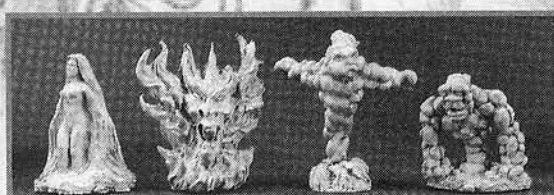
Angel of Death
By B. Olney
02530 \$5.99



Skalathrix
By B. Olney
02532 \$8.99



Toshiro
By W. Klocke
02533 \$3.99



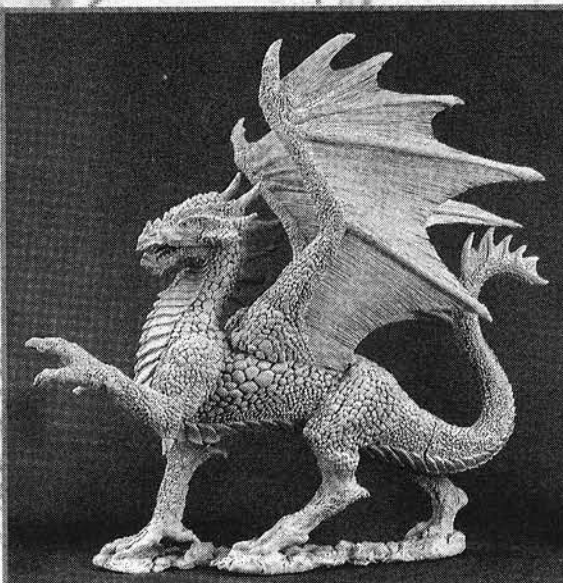
Lesser Elementals
By J. Wiebe
02538 \$9.99



Orankar
By B. Olney
02537 \$8.99



Eliadan
By W. Klocke
02543 \$3.99



Silver Dragon
By S. Gentry
02539 \$19.99

DARK

HEAVEN



Barrow Rats
02544 By J. Wiebe \$7.99



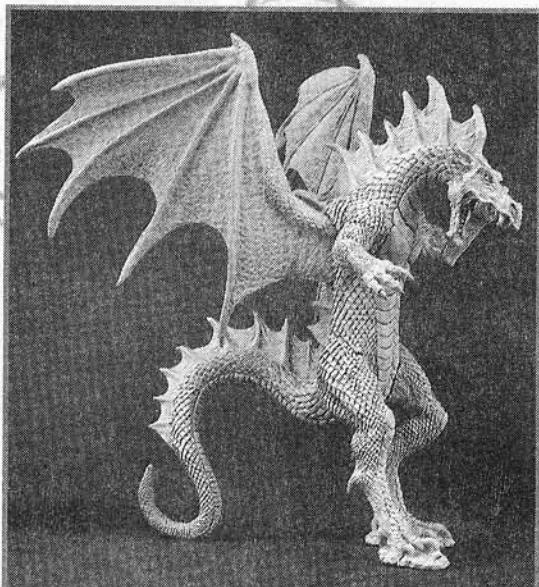
Filch
02545 By S. Garity \$3.99



Logar
02547 By B. Jackson \$4.99



Merchant/Henchmen
02548 By B. Jackson \$9.99



Narthalyssk, Dragon
02549 By S. Garity \$19.99



Orc War Party
02550 By B. Olley \$10.99



Monique
02551 By W. Klocke \$3.99



Elisha
02552 By S. Garity \$3.99



Magic Treasures II
02554 By B. Olley \$7.99



Dirk
02555 By S. Garity \$3.99



Andriel
02558 By W. Klocke \$3.99



Brewer/Patrons
02559 By B. Olley \$9.99



Gossamer
02562 By W. Klocke \$4.99



Arlynn
02563 By W. Klocke \$4.99



Cardolan
02565 By S. Garity \$4.29



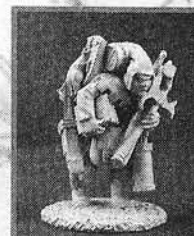
D'khul
02568 By S. Garity \$4.49



Viad
02569 By S. Garity \$4.99



Telemnar
02571 By W. Klocke \$3.99



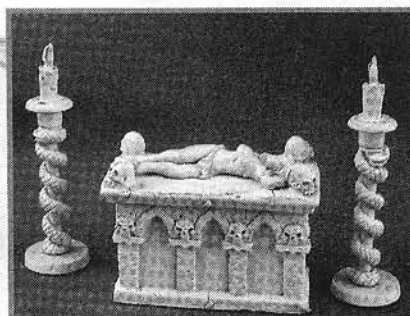
Oswald
02572 By B. Jackson \$3.99



Dirinsiel By S. Gentry
02574 \$3.99



Adrielle By S. Gentry
02582 \$4.99



Altar of Evil By S. Gentry
02580 \$8.99



Townfolk I - Serving Wenches and Barkeep By B. Jackson
02583 \$10.99



Townfolk II - Strumpet, Beggar, and Blacksmith By B. Jackson
02584 \$10.99



Blorg Mudstump By J. Wiebe
02579 \$17.99



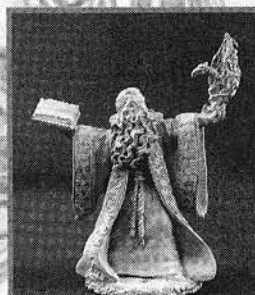
Lindir By S. Gentry
02585 \$3.99



Assassin By W. Klocke
02588 \$3.99



Merryn By S. Gentry
02590 \$3.99



Valdarynn By S. Gentry
02591 \$4.99



Droxel By S. Gentry
02600 \$3.99



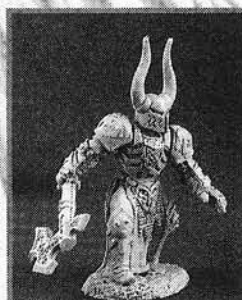
Frorigh, Frost Giant By J. Wiebe
02599 \$19.99



Familiar Pack III - badger, spider, snail, cobra, winged cat, toad By Various
02593 \$6.99



Grimm By S. Gentry
02601 \$3.99



Uthaloikh By S. Gentry
02605 \$4.99



Bjorn By W. Klocke
02607 \$3.99



Skulls By S. Gentry
02611 \$3.99



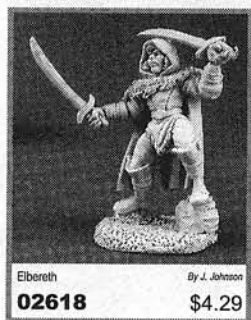
Shadarn By S. Gentry
02613 \$4.29



DARK

HEAVEN





Elbereth
By J. Johnson
02618 \$4.29



Spider Centaur
By J. VanSchalk
02620 \$14.99



Laurana
By D. Mize
02621 \$3.99



Frulla, Giantess
By S. Garity
02622 \$15.99



Sarcophagus
By B. Olley
02627 \$14.99



Iron Fist
By S. Garity
02628 \$3.99



Jade Star
By S. Garity
02629 \$3.99



Jahenna
By D. Mize
02632 \$3.99



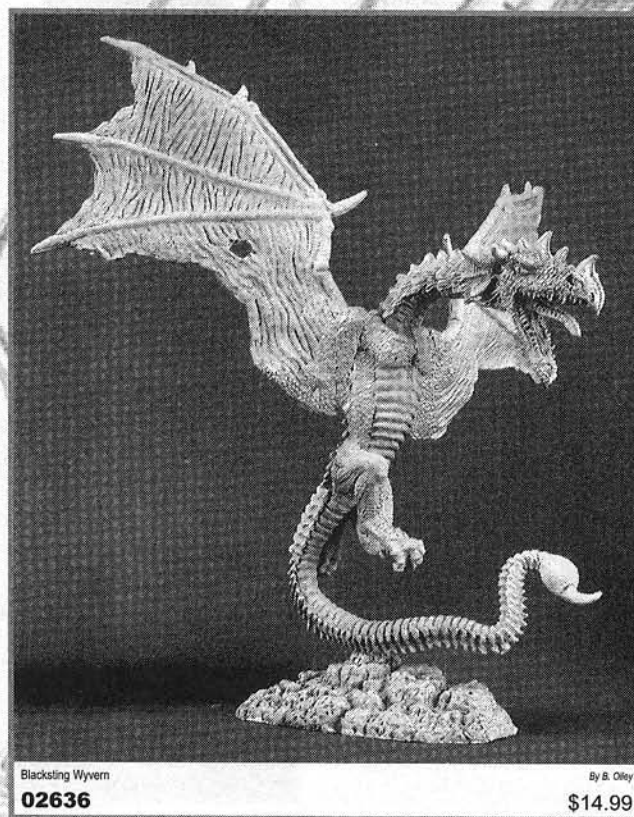
Vandorenda
By J. Guthrie
02633 \$5.99



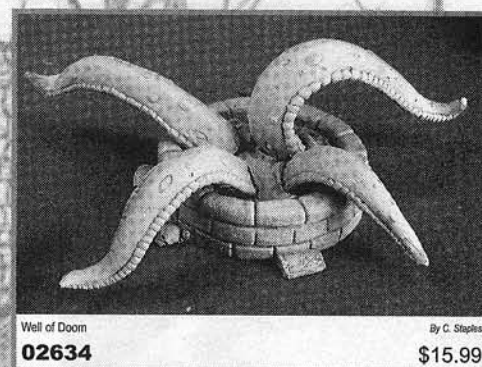
Winged Tiger
By G. Vally
02635 \$7.99



Marcus
By S. Garity
02637 \$3.99



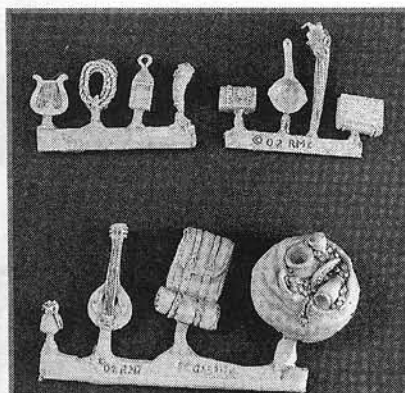
Blacksting Wyvern
By B. Olley
02636 \$14.99



Well of Doom
By C. Staples
02634 \$15.99



Manticore
By G. Vally
02639 \$9.99



Adv Accessories 1 - 3 sprues

02638

By S. Gantly

\$7.99

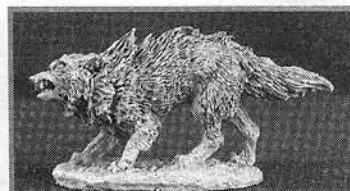


Thornwart

02644

By B. Olley

\$14.99



Winter Wolf

02649

By S. Gantly

\$5.99



Demon Prince

02646

By B. Siens

\$15.99



Maria

02645

By S. Gantly

\$3.99



Gunther, Fire Giant

02647

By J. Wiebe

\$19.99



Magic Treasures III

02652

By W. Klocke/B. Olley

\$8.99



Narglauth, Fire Demon

02654

By B. Olley

\$15.99



Piotr

02659

By B. Jackson

\$3.99



Townsfolk III - Madam and Strumpets

02655

By B. Jackson

\$10.99



Dern

02661

By W. Klocke

\$3.99



Phase Cat

02664

By G. Valley

\$6.99



Ella

02676

By S. Gantly

\$3.99



Townsfolk IV - Bandits and loot

02677

By B. Jackson

\$11.99

DARK
HEAVEN



Chimera *By S. Gantly*
02674 \$15.99



Tolzar *By S. Gantly*
02681 \$3.99



Selmarina *By B. Ribuff*
02682 \$3.99



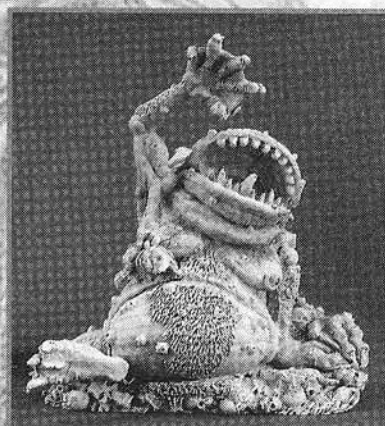
Tyran *By S. Gantly*
02683 \$3.99



Kurff *By S. Gantly*
02689 \$3.99



Tolan *By S. Gantly*
02692 \$3.99



Demon Frog Prince *By J. Wiebe*
02684 \$16.99



Owl Bear *By J. Wiebe*
02690 \$7.99



Danra *By S. Gantly*
02693 \$3.99



Charon *By B. Olley*
02696 \$12.99



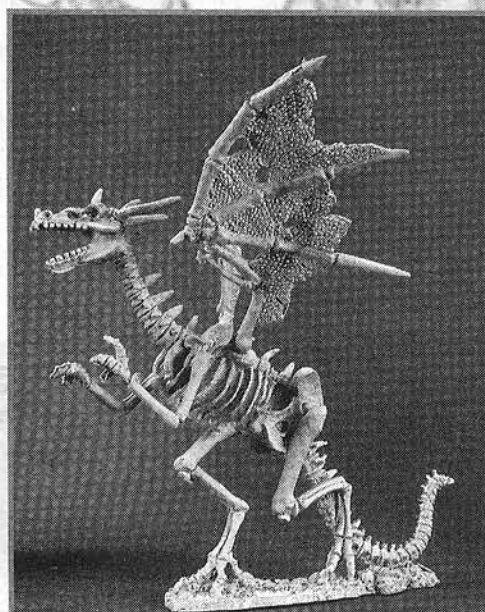
Toxanimor *By S. Gantly*
02700 \$4.99



Thor *By T. Prow*
02701 \$5.99



Clay Golem *By B. Siems*
02706 \$5.49



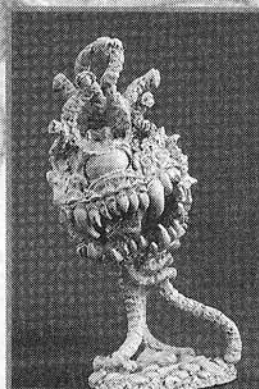
Khulsanthus Dracolich *By B. Olley*
02705 \$14.99



Ammyth *By G. Gourmon*
02711 \$3.99



Ilmarin *By W. Klocke*
02713 \$3.99



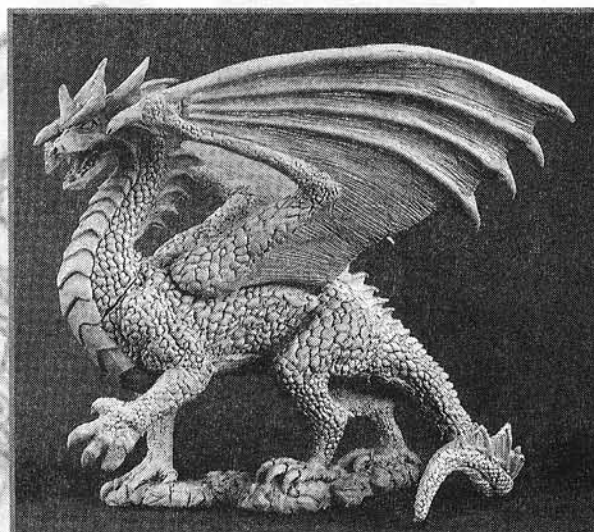
Eye Beast *By J. Guthrie*
02712 \$9.99



Garravank *By J. Wiebe*
02718 \$7.99



Demonic Lasher
02716 By B. Olley \$12.99



Dragon of Fire
02717 By S. Garity \$24.99



Inquisitor
02720 By S. Garity \$3.99



Thora
02721 By S. Garity \$3.99



Alaine
02725 By W. Klocke \$3.99



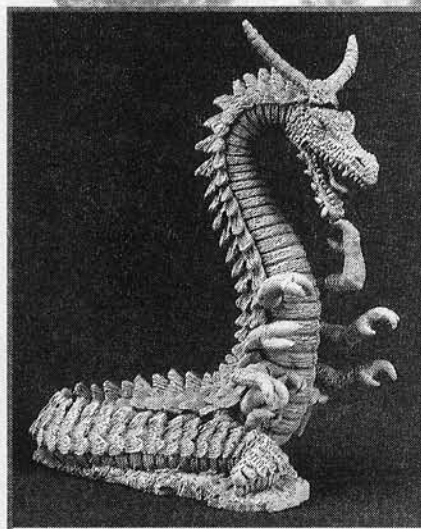
Iron Golem
02728 By S. Garity \$13.49



Mephisto
02729 By G. Valley \$11.99



Egyptian Statue Anubis
02734 By B. Olley \$5.99



Cavem Crawler
02730 By B. Olley \$19.99



Yuri
02731 By J. VanSchak \$3.99



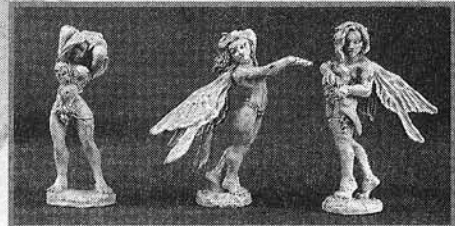
Kazumi
02732 By J. VanSchak \$3.99



Baerwyn
02735 By G. Gourmon \$3.99



Thull
02736 By G. Gourmon \$4.99



Fairies/Nymph
02741 By W. Klocke \$9.99



Tara
02743 By W. Klocke \$3.99



Ulem
02745 By T. Frow \$4.99



Skeletal Giant
02742 By J. Wiebe \$12.99



Jean-Paul
02747 By B. Sims \$5.99



Jade, Dancing Girl
By W. Klocke
02749
\$3.99



Ardanesh
By S. Garity
02750 \$3.99



Stone Golem
By J. VanSchalk
02751 \$6.99



Werebear
By J. Wiebe
02753 \$9.99



Familiar Pack IV - rabbit, squirrel, pug, dragon, iguana, imp, monkey, weasel
By Various
02756 \$8.99



Gastaroth
By W. Klocke
02757 \$4.99



Stern
By W. Klocke
02758 \$4.99



Jalinrix
By T. Kaufman
02760 \$4.99



Arrius
By B. Rickoff
02766 \$4.29



Woody
By W. Klocke
02769 \$3.99



Tulin
By S. Garity
02762 \$3.99



Lorus
By S. Garity
02771 \$4.99



Edward
By B. Jackson
02775 \$3.99



Lions
By G. Valley
02776 \$8.99



Fire Elemental
By J. VanSchalk
02779 \$6.99



Water Elemental
By J. VanSchalk
02780 \$6.99



Bledsoe
By T. Prow
02781 \$3.99



Wart
By B. Jackson
02782 \$4.49



Lunikh, Hill Giant
By J. Wiebe
02770 \$17.99



Xiao Liu
By J. VanSchalk
02783 \$3.99



Sabertooth Man
By J. Wiebe
02785 \$5.99



Mash, Half Ogre
By B. Siens
02786 \$7.49



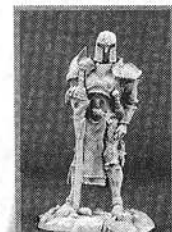
Talarand
By T. Prow
02789 \$5.49



Arianna
By S. Gantly
02793 \$6.99



Oriental Dragon
By G. Goumon
02794 \$12.99



Branson
By G. Goumon
02795 \$3.99



Dragon Hatchlings
By S. Gantly
02802 \$9.99



Hyekia
By W. Klocke
02810 \$3.99



Dain
By W. Klocke
02811 \$3.99



Vincent
By S. Gantly
02803 \$3.99



Plague Harbinger
By J. Holloway
02804 \$6.49



Lamaan
By J. VanSchalk
02807 \$4.99



Ilisa
By G. Goumon
02796 \$3.99



Taryn
By B. Jackson
02808 \$4.99



Reaper of War
By W. Klocke
02813 \$10.99



Pillar of Evil
By S. Gantly
02814 \$7.99



Pillar of Good
By S. Gantly
02815 \$7.99



Thomas
By S. Gantly
02816 \$3.99



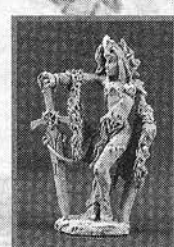
Moor Hound
By B. Siens
02817 \$7.49



Bugbear Warriors
By J. Wiebe
02818 \$11.49



Gloom Wraith
By J. VanSchalk
02819 \$3.99



Ice Queen
By W. Klocke
02821 \$3.99



Rasia
By W. Klocke
02823 \$3.99



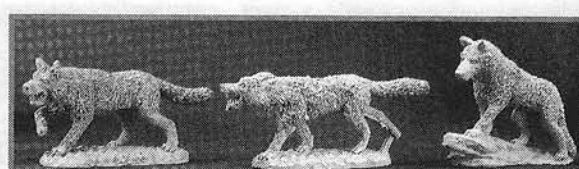
Townfolk V - Peasant woman, man, and mother
By B. Jackson
02825 \$10.99



Terezinya
By W. Klocke
02826 \$4.29



Bertrand
By S. Quinon
02829 \$3.99



Wolf Pack
By G. Valley
02830 \$8.99



Olivia
By W. Klocke
02831 \$3.99



Ogre Chieftain
By J. Woba
02832 \$7.99



Medusa
By B. Jackson
02833 \$3.99



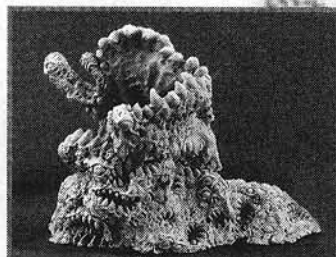
Deladrin
By W. Klocke
02834 \$3.99



Jolie
By W. Klocke
02835 \$3.99



Piers
By S. Garity
02836 \$3.99



Faceless Horror
By J. Guthrie
02838 \$12.99



Townfolk VI - Undertaker and henchman
By B. Jackson
02845 \$9.99



Reaper of Death
By W. Klocke
02846 \$7.99



Familiar Pack V - penguin, turtle, racoon, skunk, armadillo, fox
By Various
02848 \$6.99



Loryn
By W. Klocke
02849 \$4.99



Reaper of Famine
By W. Klocke
02850 \$4.29



Buck Ronan
By J. Vanschaik
02852 \$3.99



Shadow Dragon
By S. Garity
02864 \$17.99



Adara
By T. Prow
02858 \$3.99



Melisande
By B. Ridolfi
02859 \$3.99



Abram
By B. Ridolfi
02861 \$3.99



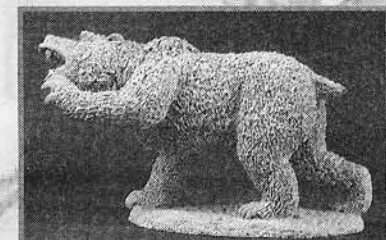
Baby Dragons
By J. Holloway
02854 \$11.99



Ivan
By W. Klocke
02866 \$3.99



Werewolf
By J. VanSchak
02872 \$6.99



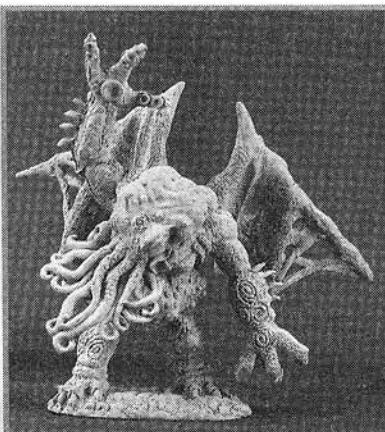
Dire Bear
By G. Valay
02878 \$11.99



Lion Man
By J. Guthe
02880 \$5.49



Lord Jester
By B. Jackson
02884 \$3.99



Eldrich Demon
By J. Wiebe
02868 \$12.99



Goblin Leader & Shaman
By B. Siens
02876 \$6.99



Vidor
By B. Siens
02879 \$4.99



Dara
By S. Gantly
02881 \$4.49



Torle
By B. Jackson
02882 \$3.99



Wereshark
By J. Wiebe
02890 \$9.99



Arelhusia
By J. VanSchak
02892 \$3.99



Elise
By W. Klocke
02869 \$4.99



Arran Rabin
By B. Jackson
02873 \$4.99



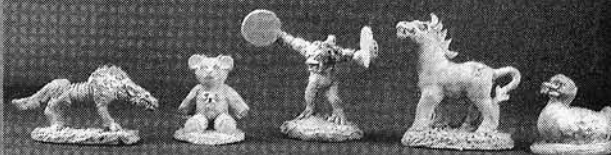
Talbot
By S. Gantly
02874 \$4.99



Telmoraine
By S. Gantly
02875 \$4.99



Mountain Troll
By B. Siens
02877 \$16.99



Evil Toys - slinky hellhound, dire teddy bear, evil monkey, 'My Evil Pony™', rubber duck o'doom
By Various
02887 \$8.99



Tralhus
By S. Gantly
02888 \$4.99



Nerea
By B. Jackson
02894 \$3.99



Dire Rats
By S. Gantly
02889 \$6.99

TRUCK
2004



Agramon
02895 By G. Van Home \$17.99



Gorgor
02891 By J. Wiebe \$9.99



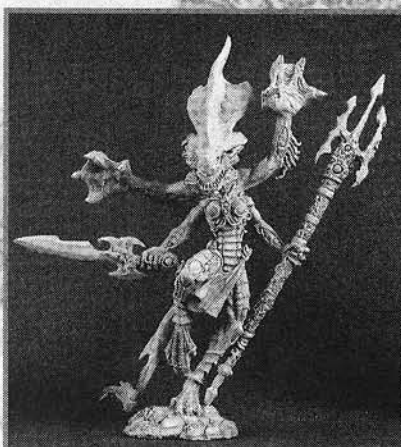
Kanaag
02898 By G. Van Home \$4.99



Death Knight
02899 By S. Quinon \$6.49



Turanil
02901 By W. Klocke \$4.99



Slithe Queen
02902 By B. Rickoff \$7.99



Beastmen of the Wyld - boar man, stag man, fox archer
02900 By D. Williams \$12.49



Valeska
02903 By A. Clarke \$3.99



Arthur
02905 By G. Valley \$3.99



Praying Paladin
02906 By M. Gubser \$3.99



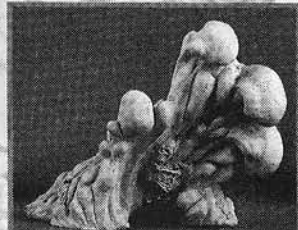
Witch Coven
02904 By A. Clarke \$13.99



Nienna
02909 By W. Klocke \$4.99



Quint
02907 By J. Winter \$4.99



Undead Ooze
02908 By G. Van Home \$10.99



Blue Orchid
02914 By M. Gubser \$3.99



Cheetah Girl
02910 By J. Gutrie \$4.99



Torm
02913 By G. Valley \$4.49



Molemen
02912 By J. Wiebe \$9.99



Giant Skeletal Warrior

02911

By J. Wiebe

\$24.99



Vulthius

02915

By G. Van Home

\$5.99



Ansel

02916

By B. Jackson

\$4.99



Bird Man

02917

By G. Vally

\$5.49

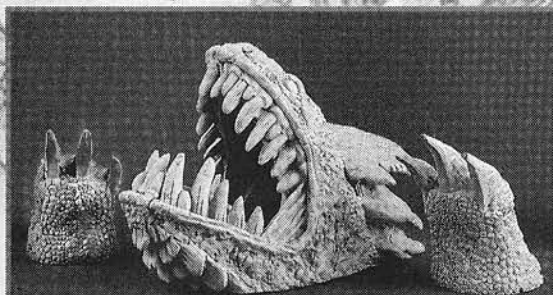


Mason

02918

By G. Van Home

\$5.99



Burrowing Horror

02919

By J. Wiebe

\$14.99



Belial

02920

By G. Goumon

\$8.99



Leprechauns

02921

By J. Wiebe

\$8.49



Henrik

02922

By M. Gubser

\$4.99



Kasadya

02923

By B. Jackson

\$7.99



Thora

02925

By B. Jackson

\$4.99



Gungor

02926

By J. VanSchak

\$4.49



Bertok

02924

By B. Siens

\$4.99



Hassan

02927

By G. Van Home

\$7.99

DARK

HEAVEN



Statue of Sobek By B. Olley
02928 \$6.99



Goblin Barbarian By J. Wiebe
02932 \$3.99



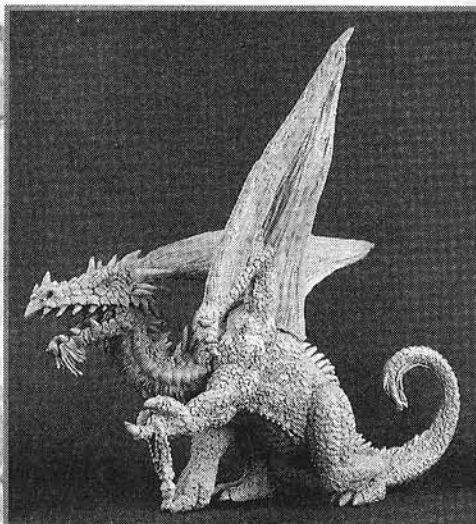
Boris By G. Van Home
02938 \$4.49



Viking By B. Jackson
02939 \$3.99



Festering Spirit By J. Wiebe
02943 \$4.99



Zalonyx, Dragon By G. Valley
02929 \$17.99



Talanika, Ogre By J. Wiebe
02933 \$11.99



Neanderthal Champ By G. Van Home
02940 \$4.99



Derro Sorc & Capt By D. Schubert
02944 \$7.99



Isedil By S. Garity
02930 \$3.99



Lars By M. Gubser
02931 \$5.99



Wood Elf King By W. Kloke
02934 \$4.99



Snakeman Champion By J. Wiebe
02935 \$10.99



Human Wizard By J. VanSchak
02936 \$4.49



Adventuring Wizard By G. Van Home
02937 \$3.99



Ghouls & Ghost By B. Siens
02941 \$9.99



Gullivar By M. Gubser
02942 \$3.99



Derro Warriors By D. Schubert
02945 \$9.99



Neroli
02946 By J. VanSchak \$3.99



Ambrose
02947 By S. Ganley \$3.99



Aquatic Familiars - eel, hatchefish, manta, octopus, dragonfish, angler, shark
02948 By J. Guthrie \$9.99



Lazarus
02949 By T. Prow \$3.99



Townfolk VII - clergy
02950 By B. Jackson \$9.99



Baeldrinahar
02952 By B. Jackson \$3.99



Cyclops
02953 By T. Prow \$4.99



Crystal Golem
02954 By G. Van Home \$7.99



Alicorn
02951 By S. Ganley \$11.99



Krokuta
02955 By J. Wiebe \$6.99



Cyndria
02956 By G. Van Home \$3.99



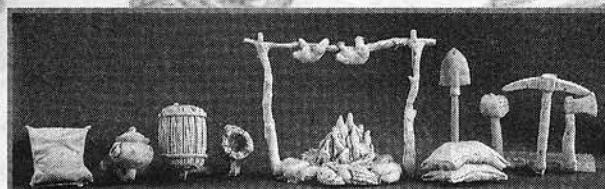
Marius
02959 By J. Wiebe \$3.99



Beldan
02958 By G. Van Home \$3.99



Darkrasp
02957 By T. Prow \$4.99



Adv Accessories II
02963 By G. Van Home \$7.99



Killian
02962 By G. Van Home \$3.99



Vardus
02960 By T. Prow \$3.99



Angel of Shadows
02961 By J. Guthrie \$6.49



Creitus
02964 By J. Wiebe \$9.99



Bakarathi Hunter
02965 By G. Van Home \$7.99



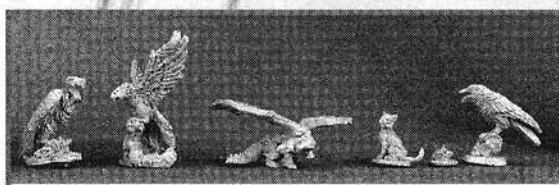
Gorevane, Hall-Ogre
02966 By T. Prow \$5.99



Alastriel
02967 By W. Klocke \$3.99



Phantom
02968 By B. Olley \$4.99



Familiar Pack VIII - vulture, falcon, dragon, cat, hedgehog, raven
02969 By Various \$6.99



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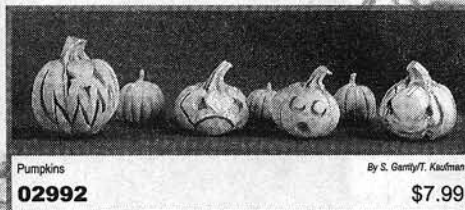


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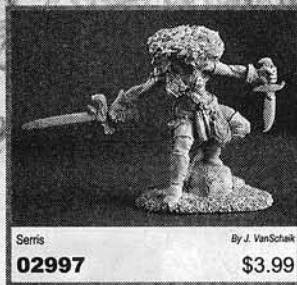


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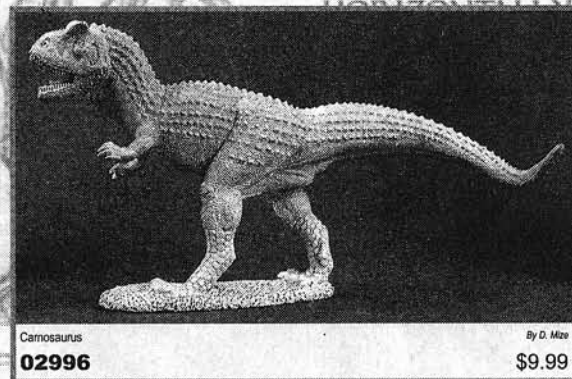


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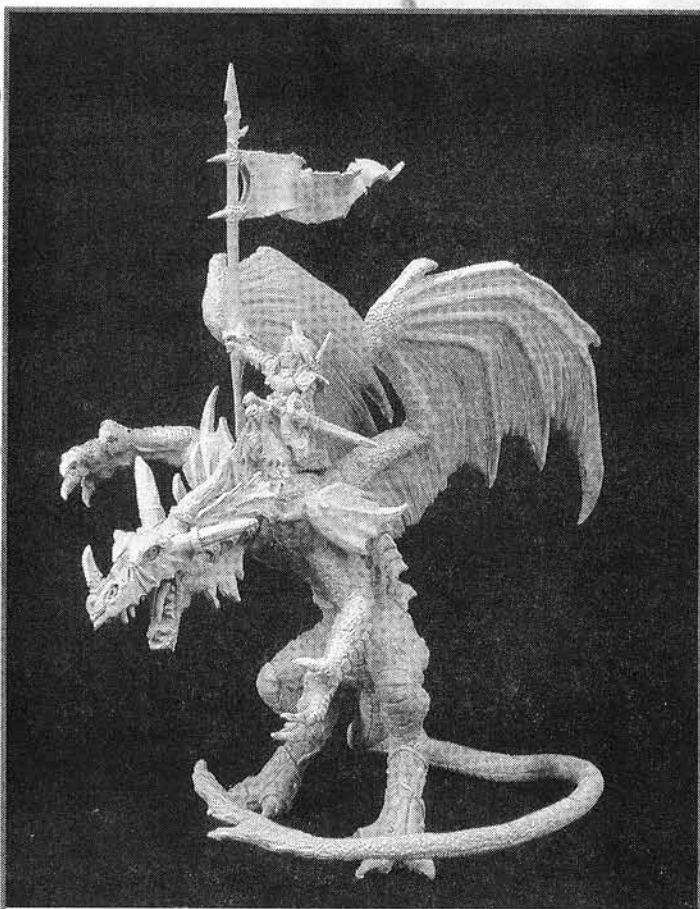
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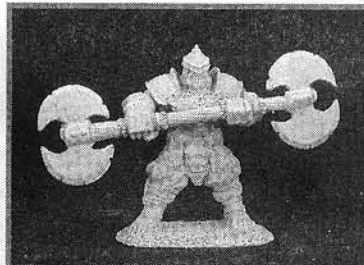
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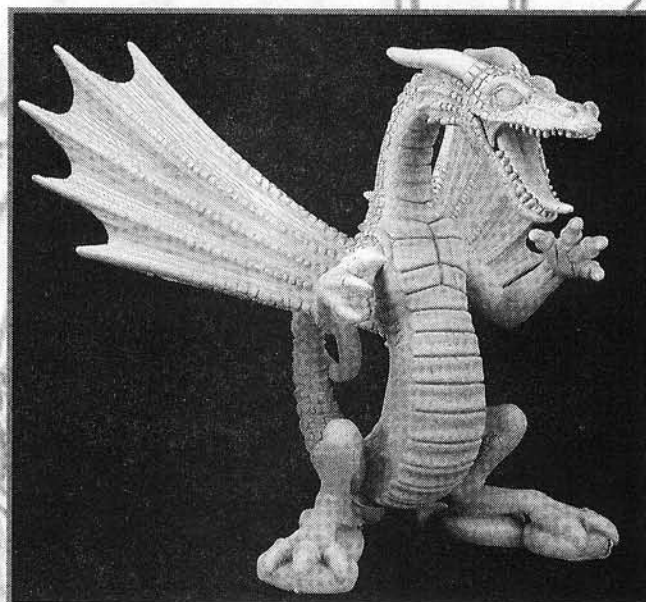
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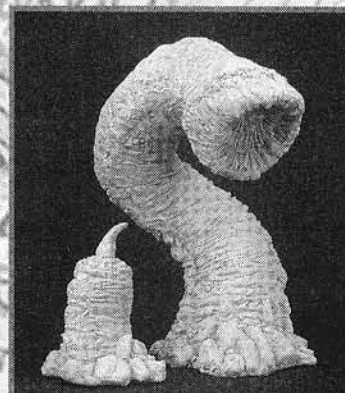
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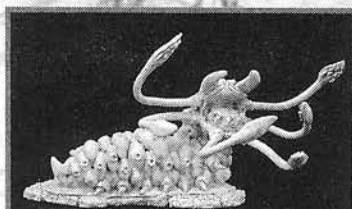
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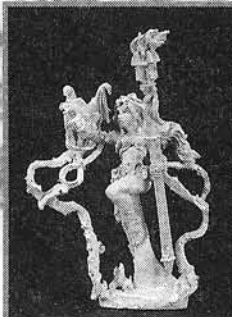
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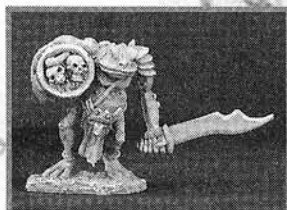
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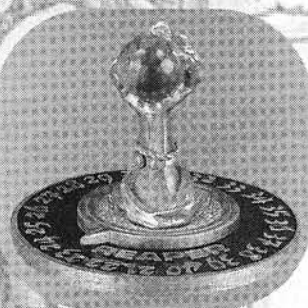
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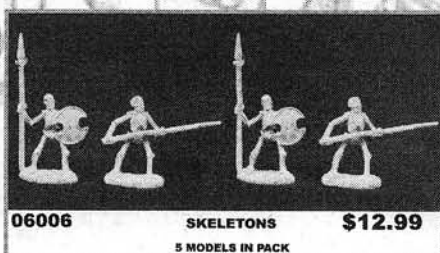
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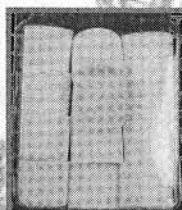
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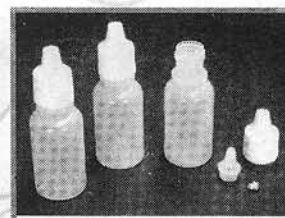
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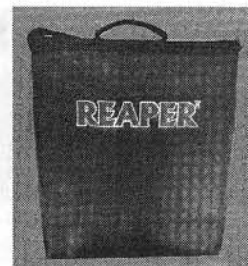
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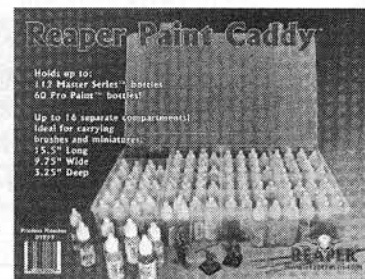
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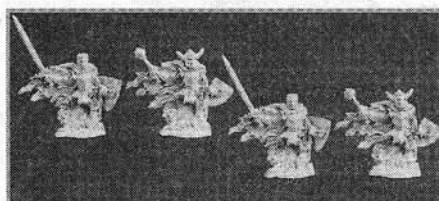
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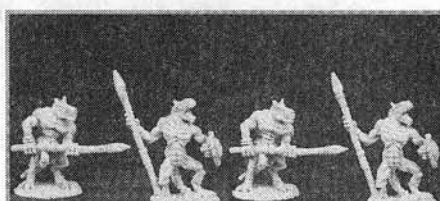
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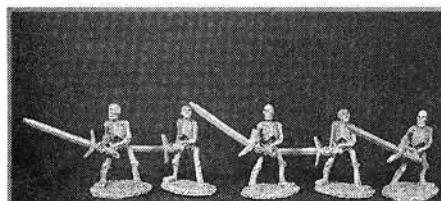
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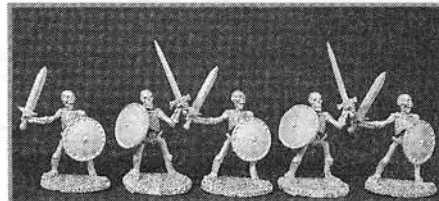
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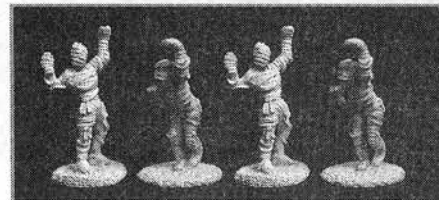
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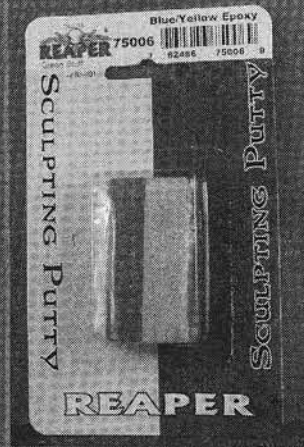
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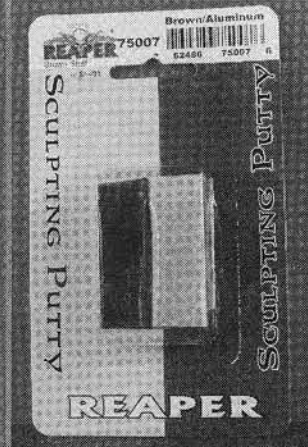
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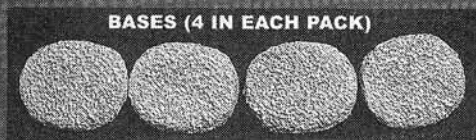
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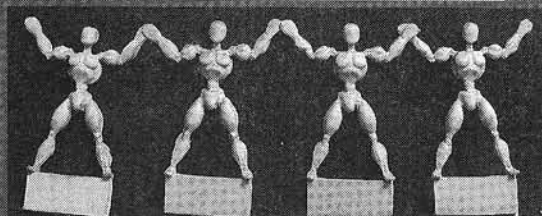
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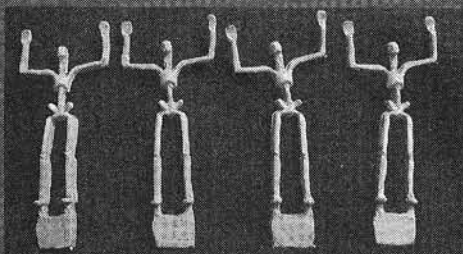
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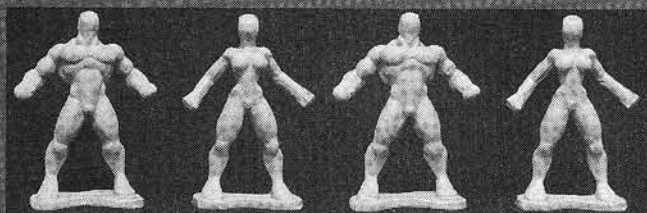
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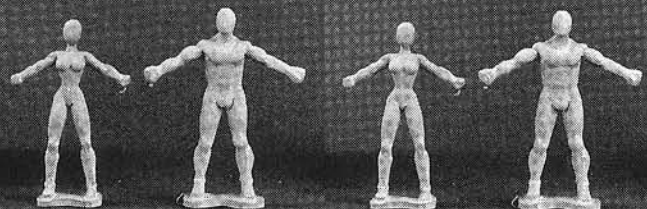
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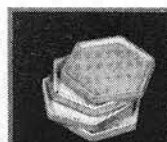
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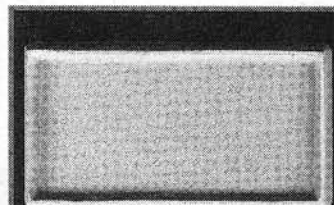
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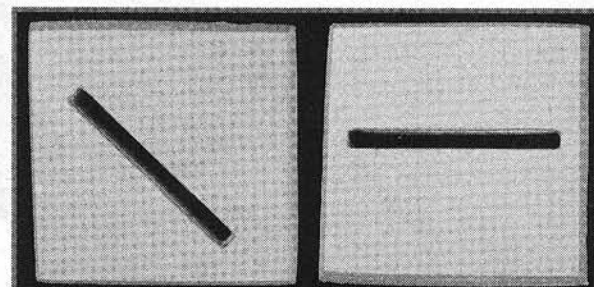
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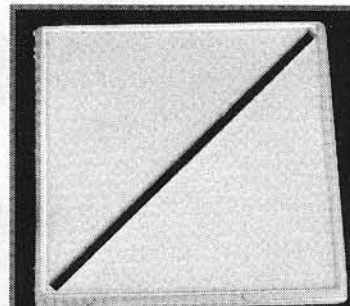
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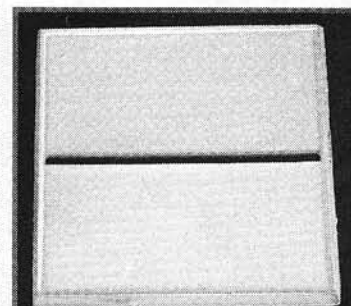
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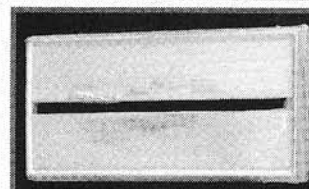
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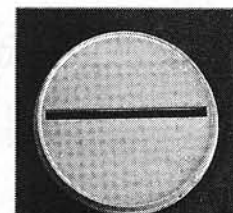
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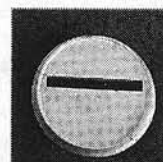
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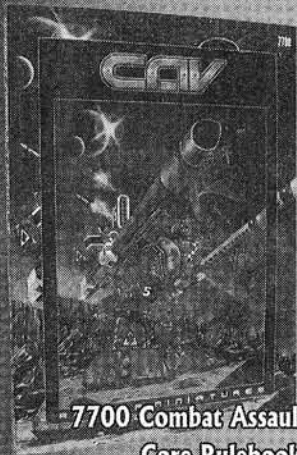


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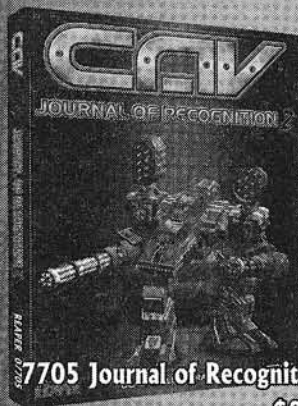
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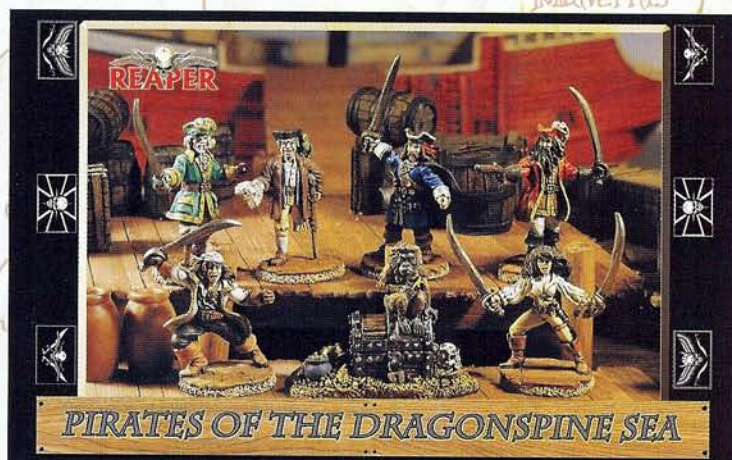
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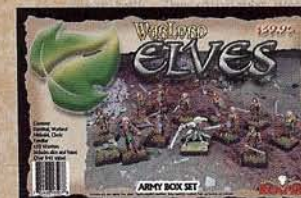
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THE MAJOR GEMS

The three colored circles in the top center are called the Gems. The gems show the most important information you will need to know when deciding if you want to pick up a new blister. Who it fights for - top gem. What role it plays - bottom left. What its affiliation is - good, neutral, or evil - bottom right.

THE SHIELDS

Just to the left and right of the top Gem are two shields. The one on the left shows you how fast the Model is. The one on the right shows you how many hits it can take before it dies.

THE MINOR GEMS

Six more circles give you a bit more game data. In the left cluster of three you get: How hard it hits in hand-to-hand - top, how good of a spellcaster it is - bottom left, and how good of an archer it is - bottom right. The right cluster of three is: much defense it has - top, how magically resistant it is - bottom left, and how courageous and disciplined it is - bottom right. What is the little star? If you see a small bronze star, the Model is Unique. That means it's a very special Model in its army, one of a kind.

So what's good? The bigger the number, the better.

PLAY

So what is a game like?

Hand to Hand Combat - We call it Close Combat in Warlord. You roll the die. You add your hand-to-hand strength, called MAV (Melee Attack Value), the number in the top minor gem on the left. Judas has a 5 x3. That means he adds 5 to the dice roll and can attack THREE TIMES! Ok, so what is the target number? The DV (Defense Value) of the opponent's model, which is the top minor gem on the right.

Shooting - Ranged Combat is resolved pretty much the same way. You add the RAV (Ranged Attack Value), the number in the bottom right minor gem in the left cluster (Judas has no Ranged Ability and has a "-" there). What is the target number? The opponent's DV once again.

Casting Spells - Again, same theory, you add the CP (Casting Power), the bottom left gem in the left cluster to a die roll.

The target number? Not DV. Magic is a little different from hacking with an axe or shooting a crossbow. MD (Magic Defense), the number in the bottom left gem in the right cluster, is used for the target number when casting most spells. Some spells are not cast at a target, in that case, the target number is 10. There are a few modifiers that can give you bonuses and penalties, but these are all written down on the quick reference sheet you can find in the back of the Warlord rulebook and every Army Book.

Moving Around - Every card has a Mov (Movement) rating (the shield on the left). You move that many inches per Action. You can move zero, once, or twice in an Action phase.

Wait, you said Move Twice?

Yes indeed. Warlord is very fluid. You have a two stage Turn with every Model. We call them Non-Combat Actions and Combat Actions. You can take two Non-Combat Actions every Turn (like Movement) or you can replace one of those with a Combat Action. What order you do it in is up to you. Want to shoot arrows, then charge in with your sword-and-shield guys? Sure. Soften up the foe with a powerful spell and then pepper them with arrows? Why not. Just remember, your opponent can do the same when it is their turn, not to mention, strike back. Oh, no you can't do two Combat Actions in a turn. Your guys are good, but they're not *that* good.

The Defender Strikes Back

Defensive Strikes are a major part of R.A.G.E. games. No more sitting around or going and getting a drink as your opponent beats on you during her turn. You get to strike back (we call them Defensive Strikes). You arrive in the game from the first dice roll to the last dice roll, slugging it out for the fate of your army.



COME GET SOME





WARLORD

WHAT IS WARLORD

Warlord is many things. First and foremost, it is a line of Heroic Scale fantasy themed pewter miniatures for use in tabletop games. Players of popular fantasy RPGs have been using Reaper Miniatures as their company of choice for their paladins, rangers, fighters, wizards, clerics, and rogues for over a decade. Warlord presents today's players with an edgy, gritty look that suits the thematic feel of some of the current Fantasy Role-Playing Games present on the market.

Warlord is also a line of high quality, highly detailed, and dynamic collectable figures for painters. Whether an army painter focused on speed painting, a casual painter looking for a challenge, a new painter entering the hobby, or a world-class award-winning painter, Warlord has proven itself time and again as a top line of choice.

In 2005 Reaper Miniatures launched Warlord as a brand new, fast-paced, and entertaining miniatures game set in a fantasy setting. Warlord figures are already known and loved - now they can be used in long running campaigns or Saturday afternoon dice-fests as players battle each other across the War-Torn fantasy realm of Taltos. With fully customizable armies and tactics, but easy to learn rules, Warlord is perfect for both experienced and novice wargame players.



THE REAPER ADVENTURE GAME ENGINE

Warlord is the first game to use the Reaper Adventure Game Engine (R.A.G.E. for short). As a master system, R.A.G.E. allows you to learn a few basic rules and then take this knowledge with you from game setting to game setting. One system for many games means that you spend less time learning and relearning rules and more time playing and painting.

KEY FEATURES OF RAGE

- ~ Easy mechanics. Roll one ten-sided dice. Add or subtract modifiers. Meet or exceed a target number. All target numbers and modifiers fit on a one page quick glance sheet or are printed on the figure's Data Card.
- ~ Fluid play. A Turn is divided into 2 Actions per Model. The order and what actions are conducted are fully in your control. Each setting will have one or two new Actions specific to its genre, but the rest of the Actions remain the same from game to game.
- ~ Strategy and Tactics. You are in control of not only the rolling of dice and moving of figures, but also general force creation and preparing for the surprises of combat against other players.
- ~ Data Cards. All information relevant to a Model's game related mechanics easily fit on a standard poker card sized Data Card. As more powerful Models are damaged, their fighting ability will degrade until they are removed from play.
- ~ Faction or Freelance Play. All R.A.G.E. games will feature various colorful factions and armies that you can choose from. There will also be the ability to portray a Freelance force that allows you to pick and choose from all the Models in the line to custom tailor your force. Faction forces gain special powers and abilities; Freelance forces gain ultimate customization freedom. The end result is more options and more fun for you.

LEARN THE BASICS

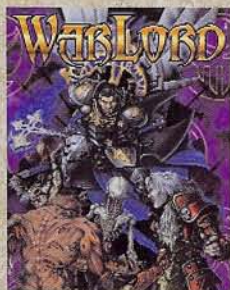
The basic mechanic of Warlord is:

Roll one ten-sided die, add/subtract some numbers, and see if you equal or exceed a target number. The best part is these numbers you need are all already written down for you. If the target number is not written down, it is 10.

THE HALO

If you have ever looked at a Warlord blister or data card, you have already seen the Halo. The Halo helps you pick Models as they hang on a rack, even though you may never have seen its game stats before.

RULEBOOKS AND FACTION BOOKS THAT EXPAND YOUR GAME



25002 Warlord Core Rule Book

Contains everything you need to know about battles in war-torn Taltos. Complete rules for the skirmish wargame Warlord, a painting guide, complete army rosters, spells, equipment, and rules for campaign play.

\$24.95



25003 Necropolis: Thule

Expanded rules for leading different types of Necropolis warbands, complete with descriptions for new units, spells, equipment, stunts, and more!

\$14.95

16511 Necropolis Starter Box

Includes 25003 Necropolis book, models for a 750 point force, 10 Master Series paints, and an exclusive painting guide!

\$69.99



25004 The Great Reven

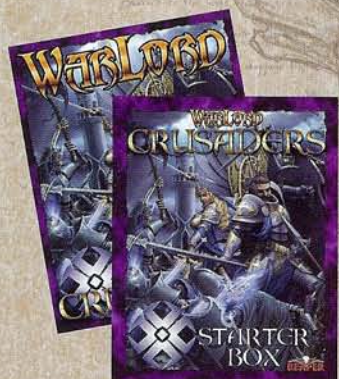
Expanded rules for leading different types of Reven warbands, complete with descriptions for new units, spells, equipment, stunts, and more!

\$14.95

16512 Reven Starter Box

Includes 25004 Reven book, models for a 750 point force, 10 Master Series paints, and an exclusive painting guide!

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25005 Crusaders of Denelspire

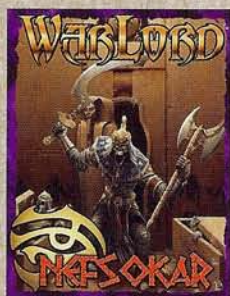
Expanded rules for leading different types of Crusader warbands, complete with descriptions for new units, spells, equipment, stunts, and more!

\$16.95

16513 Crusaders Starter Box

Includes 25005 Crusaders book, models for a 750 point force, 10 Master Series paints, and an exclusive painting guide!

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25006 Nefsokar; the Dune Masters

Expanded rules for leading different types of Nefsokar warbands, complete with descriptions for new units, spells, equipment, stunts, and more!

SPRING 2006

16510 Deluxe Army Box Set

Contains two 600-point skirmish bands, one for Crusaders and one for Necropolis, the Warlord rulebook, data cards, dice, quick-play Guide and a measuring tool.

\$69.99



COME GET SOME

8001 Blood Red	8014 Dragon Blue	8027 Hill Giant Brown	8040 Linen White	8053 Amethyst	8066 Rust	8101 Steel Plate Metallic	8113 Purple Steel Metallic
8002 Firehawk Red	8015 Ice Blue	8028 Buckskin	8041 Dragon White	8054 Burnt Orange	8067 Shield Brown	8102 True Silver Metallic	
8003 Dragon Red	8016 Imperial Purple	8029 Caucasian Flesh	8042 Dragon Black	8055 Gloss Black	8068 Blue Black	8103 Dragon Gold Metallic	
8004 Ember Orange	8017 Liche Purple	8030 Fair Maiden	8043 Oiled Leather	8056 Gnoll Flesh	8069 Bright Blue	8104 Bright Gold Metallic	8201 Ruby Red Ink
8005 Desert Gold	8019 Armor Gray	8031 Ruddy Flesh	8044 Slate	8057 Sage	8070 Bright Red	8105 Brass Metallic	8202 Emerald Green Ink
8006 Spring Yellow	8020 Ash Gray	8032 Dwarf Flesh	8046 Maroon	8058 Pine	8071 Bright Orange	8106 Copper Metallic	8203 Sapphire Blue Ink
8007 Sunlight	8021 Granite	8033 Orc Flesh	8047 Slime	8061 Astral Blue	8072 Griffon Tan	8107 Blue Steel Metallic	8204 Lemon Yellow Ink
8008 Elven Green	8022 Dove Gray	8034 Ghoul Gray	8048 Aged Red Brick	8063 Glacier Blue	8073 White Primer	8108 Green Steel Metallic	8205 Flesh Shading Ink
8009 Kilt Green	8023 Walnut	8035 Olive	8049 Troll Flesh	8064 Fairy Blush	8074 Gloss Coat	8109 Fire Glow Metallic	8206 Wood Shading Ink
8010 Emerald	8024 Woodland Brown	8036 Bloodstone	8050 Hawthood			8110 Red Steel Metallic	8207 Black Ink Wash
8012 Breonne Navy Blue	8025 Volcano Brown	8038 Ivory	8051 Ocean Blue	8301 Pearl White	8302 Conch Pink	8111 Gun Metal	8208 Ink Extender (Clear)
8013 Night Sky	8026 Chestnut	8039 White Leather	8052 Stone Gray			8112 Pewter	8209 Purple Ink

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Pro Paints

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Metallics 8101-8113

Inks 8201-8208

Silks & Satins 8301-8302

\$2.49

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\$2.49

\$2.49



Models listed in numerical order with their army

14002 Grundor Hordetaker	Mercenary	14095 Neek, Goblin Boghul	Reven	14185 Bone Horror	Necropolis
14003 Ashkrypt	Overlords	14096 Tkay	Reptus	14186 Lord Vandrian, Vampire	Necropolis
14004 Ymrlilx, The False	Overlords	14097 Khasmin Herdsmen	Nefsokar	14187 Ssathus	Reptus
14005 Lord Ironraven	Crusaders	14098 Khufu, First Chosen of Sokar	Nefsokar	14188 Ssudai	Reptus
14006 Syphrilla	Necropolis	14099 Skull Breakers	Reptus	14189 Goblin Beastrider Cavalry	Reven
14007 Minotaur of the Maze	Mercenary	14100 Awakened	Nefsokar	14190 Paintenders	Darkspawn
14008 River Troll	Reptus	14101 Skeletal Archers	Necropolis	14191 Dwarf Halberdiers	Dwarves
14009 Crypt Bats	Necropolis	14102 Avatar of Sekhmet	Nefsokar	14192 Lesser Orc Warriors	Reven
14010 Crypt Bats	Necropolis	14103 Templar Unforgiven	Crusaders	14193 Lesser Orc Spearmen	Reven
14011 Eikar, Lord of the Crypt Bats	Necropolis	14104 Archers	Reptus	14194 Lesser Orc Captain	Reven
14012 Gauntfield	Necropolis	14105 Soultender	Darkspawn	14195 Kiakara, Khakhagh	Reven
14014 Artemis	Mercenary	14106 Dark Maiden	Razig's Revenge	14196 Gonda	Reven
14015 Niriodel	Elves	14107 Overlord Warriors	Overlords	14197 Lesser Orc Sergeant	Reven
14016 Judas Bloodspire	Necropolis	14108 Goblin Skeeters	Reven	14198 Lesser Orc Hero	Reven
14017 Naomi	Necropolis	14109 Templar Warrior	Crusaders	14199 Longstrikers	Reptus
14018 Arnise	Elves	14110 Centaur	Elves	14200 Sir Brannor	Crusaders
14019 Durgam Deepmug	Dwarves	14111 Sister Majeda	Crusaders	14201 Gaaguk, Bull Orc Hero	Reven
14020 Lola Darkslip	Overlords	14112 Warriors	Dwarves	14202 Goblin Warriors	Reven
14021 Shad Coalshadow	Mercenary	14113 Vale Archers	Elves	14203 Bull Orc Berzerkers	Reven
14022 Lysette	Elves	14114 Templar Ironspines	Crusaders	14204 Acacia	Crusaders
14023 Sigurd	Mercenary	14115 Tomb Guards of Sokar	Nefsokar	14205 Hill Giant	Reven
14024 Eredain	Mercenary	14116 Caerwynn	Elves	14206 Greka	Reven
14025 Kyla	Mercenary	14117 Beastmen Woodcutters	Reven	14207 Traeg, Hero	Reven
14026 Nakhti	Nefsokar	14118 Uрга, Beastman Boghul	Reven	14208 Garr	Crusaders
14027 Bull Orc Fighters	Reven	14119 Vale Warriors	Elves	14209 Mossbeard	Elves
14028 Gargoyle	Necropolis	14120 Swiftaxes	Dwarves	14210 Goblin Beastrider Sergeant	Reven
14029 Razig	Razig's Revenge	14121 Bull Orc Hunters	Reven	14211 Ivy Crown Skirmishers	Crusaders
14030 Lupine Lord	Mercenary	14122 Onyx Golem	Overlords	14212 Kristianna	Crusaders
14031 Lupine Rager	Mercenary	14123 Lunk, Goblin Mage	Reven	14213 Devonna	Crusaders
14032 Lupine Shaman	Mercenary	14124 Kavis, Vizier	Overlords	14214 Ian	Crusaders
14033 Nivar the Wraith	Necropolis	14125 Bondslaves	Overlords	14215 Hound of Judgement	Crusaders
14035 Balthon	Overlords	14126 Overlord Spearmen	Overlords	14216 Harpy	Reven
14036 Halbarad	Crusaders	14127 Arik, Inquisitor Advisor	Overlords	14217 Meridh	Elves
14037 Sir Conlan, Lightbringer	Crusaders	14128 Moraia, Warbride of Khardullis	Overlords	14218 Baron leBone	Razig's Revenge
14038 Braug The Ogre	Reven	14129 Mi-Sher, Dervish Chief	Nefsokar	14219 War Dogs	Crusaders
14039 Ivar Silverfist	Dwarves	14130 Snorri Oathbreaker	Dwarves	14220 Vysa	Darkspawn
14040 Malek	Necropolis	14131 Elisabeth Briarkiss	Necropolis	14221 Hunting Beast	Reven
14041 Familiar Pack 1	Universal	14132 Yagun Oog, Ogre Mage	Reven	14222 Audt	Reptus
14042 King Thorgram Grimsteel	Dwarves	14133 Celestial Lions	Crusaders	14223 Goblin Rangers	Reven
14043 Lurgh	Reven	14134 Ivy Crown Archers	Crusaders	14224 Jehanne	Crusaders
14044 Uru, Troll Chief	Reptus	14135 Warriors	Reptus	14225 Ra'am	Reptus
14045 Valandil, Arch-Mage	Crusaders	14136 Thorvald Clawhelm	Dwarves	14226 Sir Danel	Crusaders
14046 Ardynn	Elves	14137 Skeletal Breakers	Necropolis	14227 Heme	Crusaders
14047 Dingo	Mercenary	14138 Anubis Guard	Nefsokar	14228 Isarah	Crusaders
14048 Fatima	Nefsokar	14139 Krungbeast	Reptus	14229 Hospitaliers	Crusaders
14049 Narg Bloodtusk, Nokhan	Reven	14140 Battle Nun Novitiate	Crusaders	14230 Sir Daman	Crusaders
14050 Sir Broderick, Justicar	Crusaders	14141 Khasmin Rangers	Nefsokar	14231 Heavy Cavalry	Crusaders
14052 Azarphan	Necropolis	14142 Khasmin Dervishes	Nefsokar	14232 Justicars	Crusaders
14053 Kaena, Banshee	Necropolis	14143 Kara Foehunter	Dwarves	14233 Light Lancer	Crusaders
14054 Gurm, Ogre Hunter	Reven	14144 Moandain	Necropolis	14234 Guardian Beast	Crusaders
14055 Marcus Gideon, Undead Hunter	Crusaders	14145 Kentauro	Necropolis	14235 Nai Khanon	Reptus
14057 Iks, Wight Sergeant	Overlords	14146 Fulumbar Ironhammer	Dwarves	14236 Neb'nesew Ne'pet	Nefsokar
14058 Loriele Silverrain	Mercenary	14147 Andras, Overlord Captain	Overlords	14237 Senet Net'merew	Nefsokar
14059 Spawn of Mashaf	Darkspawn	14149 Ralior	Necropolis	14238 Kharg	Reven
14060 Leisynn	Mercenary	14150 Grave Horror	Necropolis	14239 Lupine Rager	Mercenaries
14061 Kharg Blacknail, Bull Orc Boghul	Reven	14151 Nagendra Rangers	Reptus	14240 Clutchlings	Reptus
14062 Orba Sinhan	Mercenary	14152 Javolith, Darkspawn Captain	Darkspawn	14241 Thoth	Nefsokar
14063 Varaug, the Great Khakhan	Reven	14153 Elven Longthorns	Elves	14242 Sokar's Guardian	Nefsokar
14064 Khadath	Nefsokar	14154 Vale Breakers	Elves	14243 Sokar's Disciple	Nefsokar
14065 Witch Queen	Darkspawn	14155 Deathseekers	Elves	14244 Giant Scorpion	Nefsokar
14066 Prince Danithal	Elves	14156 Mercenary Warriors	Mercenaries	14245 Dust Devil	Nefsokar
14067 Guros, Baron of the Whips	Darkspawn	14157 Mercenary Breakers	Mercenaries	14246 An'Radivh	Nefsokar
14068 Duke Gerard	Crusaders	14158 Mercenary Spearmen	Mercenaries	14247 Ammat	Nefsokar
14069 Sir Malcolm, Lightbringer	Crusaders	14159 Mercenary Crossbowmen	Mercenaries	14248 Anwar	Nefsokar
14070 Nicole of the Blade	Mercenary	14160 Athak	Necropolis	14249 Atifa	Nefsokar
14071 Athak, Crimson Knight	Necropolis	14161 Dwarf Crossbowmen	Dwarves	14250 Ibrahim	Nefsokar
14072 Bladesister Warriors	Mercenary	14162 Isiri Archer	Darkspawn	14251 Devourers of Ammat	Nefsokar
14073 Skeletal Pirate Crew	Razig's Revenge	14163 Isiri Warrior	Darkspawn	14252 Khasmin Heavy Cavalry	Nefsokar
14074 Bull Orc Archers	Reven	14164 Chosen	Nefsokar	14253 Khasmin Lancer	Nefsokar
14075 Skeletal Warriors	Necropolis	14165 Selwyn	Elves	14254 Khathan	Nefsokar
14076 Devourer of Mashaf	Darkspawn	14166 Crimson Knights	Necropolis	14255 Khasmin Archer	Nefsokar
14077 Griffon	Dwarves	14167 Zombies	Necropolis	14256 Sphinx	Nefsokar
14078 Nasithe, Champion of the Queen	Darkspawn	14168 Gauren, Wrathful Spirit	Necropolis	14257 Avatar of Sokar	Nefsokar
14079 Ombur Skulltooth, Orc Shaman	Reven	14169 Daron, Deathknight	Necropolis	14258 Count Lorenth	Overlords
14080 Guardian Angel	Crusaders	14170 The Called	Necropolis	14259 Lorena	Overlords
14081 Netikerti, Mummy Consort	Nefsokar	14171 Skeletal Cavalry Sergeant	Necropolis	14260 Bile	Overlords
14082 Margara Firetongue	Dwarves	14172 Chattel	Necropolis	14261 Crusader Weapons	Crusaders
14083 Ashakia	Darkspawn	14173 Gargram heavyhand	Dwarves	14262 Elven Weapons	Elves
14084 Skeletal Gunner & Soul Cannon	Razigs	14174 Overlord Crossbowmen	Overlords	14263 Dwarven Weapons	Dwarves
14085 Freya Fangbreaker	Dwarves	14175 Dwarf Shieldmaidens	Dwarves		
14086 Giant Eagle	Elves	14176 Reborn	Nefsokar		
14087 Familiar Pack 2	Universal	14177 Onyx Chevalier	Overlords		
14088 Thuusia, Painmage	Darkspawn	14178 Skralla the Black	Reven		
14089 Aundine	Darkspawn	14179 Broken Fodder	Dakspawn		
14090 Wraith Harvesters	Necropolis	14180 Tharian, Vampire Mage	Necropolis		
14091 Corvus, Overlord Sergeant	Overlords	14181 Sir Osric, Vampire	Necropolis		
14092 Khong-To	Reptus	14182 Night Spectre	Necropolis		
14093 Finari	Crusaders	14183 Aysa, Ghost	Necropolis		
14094 Tariq, Ranger Chief	Nefsokar	14184 Bloodseeker Vampire	Necropolis		

For more information on Warlord Armies, check out www.ReaperGames.com
or log on to our message boards at www.reapermini.com/forum

WARLORD

THE FACTIONS

Now to talk a bit about each army. First we will start with all the Good armies, then the Neutral armies, and finally, the Evil armies. Each section will be followed by pictures of every model available at the time this went to press. In the corner of each picture, you will see the icons from the Halo to help you organize and select your force!

THE FORCES OF GOOD

The Forces of good value life, freedom, and justice. They are personified in Taltos by the Elves, the Crusaders, and the Dwarves. Although they all work to thwart the darker forces destroying and enslaving the land, they often come to blows against each other, as ideologies clash.

ELVES

The courts of the northern forests have ignored the pleas for aid as the Prince of Almirithil watched the horrors around them grow. Now, Prince Danithal has mustered the strongest and noblest of his people from across Adon to serve him and help restore the realm. With their natural gifts and the protection of the very land that they serve, the elves of Almirithil stand strong, proud, and ready to face the challenge of taming the beasts that have infested Taltos. Beautiful and shadowy, the elves are well trained and well prepared for the battles ahead, and Prince Danithal will not fail in his duty to his land and his people.



CRUSADERS

Long have the Knights of the Temple guarded the Chroniclers at Denelspire. Oathbound to remain steadfast guardians and take no action, they watched as evil festered and grew at their doorstep. Denelspire was invaded, and Duke Gerard returned to retake the Citadel and make the land safe for the people once more. Now the guardians of Denelspire have become the instrument of the heavens, destined to rout the evil that has permeated the land. By their faith and by their swords they will return stability to Taltos, for they have taken an oath to serve peace, and Gerard has shown that peace comes only after the war has been won.



DWARVES

The halls of Aizen Krahll have known the hymns of battle since the first stone was carved. This newly hewn fortress is the only defense between Taltos and the monsters of Monglash. King Thorgram Grimsteel knows that his people need to be strong, like the foundations of the very mountains themselves, or they will fall. The Dwarves have fought to build the citadel, and will fight to defend it, for their new home is not just a cave in the hills, but the bastion of freedom that guards the civilized lands from evils they cannot face. King Thorgram will take the fight to his enemies and ensure the legacy of his heirs.

ELVES



Niriodel, Cleric
By W. Klocke

14015 \$4.49



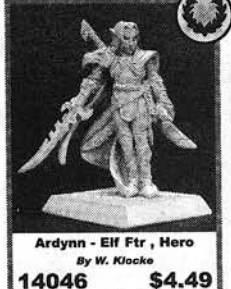
Arnise - Half-Elf, Sgt
By W. Klocke

14018 \$4.49



Lysette, Mage
By W. Klocke

14022 \$4.49



Ardynn - Elf Ftr, Hero
By W. Klocke

14046 \$4.49



Prince Danithal, Warlord
By W. Klocke

14066 \$4.99



Centaur Archer, Solitaire
By S. Garrity

14110 \$10.99



WARLORD

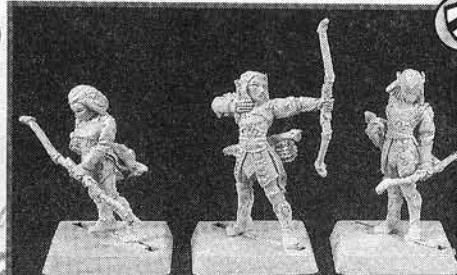
ELVES



Giant Eagle, Monster
By S. Garrity

14086

\$24.99



Elf Vale Archers, Elf Grunt
By W. Klocke

14113

\$13.49



Caerwynn, Hero
By W. Klocke

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Elf Vale Guard, Grunt
By W. Klocke

14119

\$13.49



Selwyn, Captain
By W. Klocke

14165

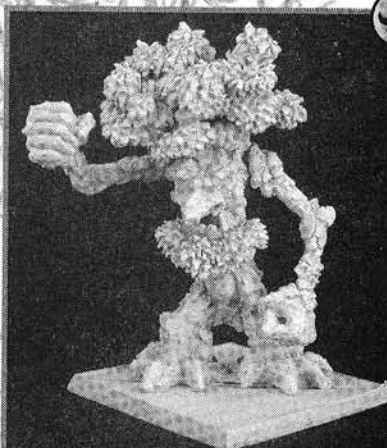
\$4.49



Vale Long Thorns
By W. Klocke

14153

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Mossbeard, Monster
by W. Klocke

14209

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Elf Vale Breakers, Grunt
By W. Klocke

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Meridh, Captain
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\$4.49



Deathseeker, Adept
by B. Jackson

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\$10.99

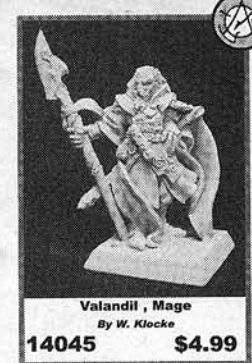


Elven Weapons
by W. Klocke

14262

\$7.99

CRUSADERS



WARLORD

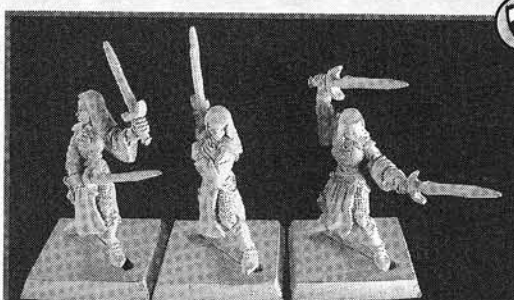
TM

CRUSADERS



Celestial Lion, Monster
By G. Valley

14133 \$12.99



Battle Nun Novitiates, Adept
by B. Jackson

14140 \$13.49



Sir Brannor, Sgt
By B. Jackson

14200 \$5.49



Acacia, Sgt.
by B. Jackson

14204 \$4.49



Garr, War Dog Sgt
by S. Garrity

14208 \$4.49



Ivy Crown Skirmishers, Grunt
by B. Jackson

14211 \$11.99



Lady Kristianna, Warlord (with Squire)
by B. Jackson

14212 \$6.49



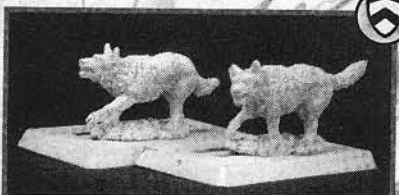
Ian, Mage
by T. Harris

14214 \$4.49



Hound of Judgement, Solo
by S. Garrity

14215 \$5.49



War Dogs (2), Adept
by S. Garrity

14219 \$6.99



Lady Jehanne, Warlord
by B. Jackson

14224 \$13.49



Sir Danel, Captain
by B. Jackson

14226 \$13.49



Lady Devona, Mage
by B. Jackson

14213 \$11.99

CRUSADERS: JUSTICA

WARLORD

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CRUSADERS



Herne, Sgt.
by B. Jackson

14227

\$11.99



Isarah, Cleric
by B. Jackson

14228

\$10.99



Hospitaliers (3), Adept
by G. Van Horne

14229

\$11.99



Sir Damon, Hero
by B. Jackson

14230

\$13.49



Lion's Lancers, Adept
by B. Jackson

14231

\$13.49



Justicars (3), Adept
by B. Jackson

14232

\$11.99



Sir Broderick, Captain
by B. Jackson

14269

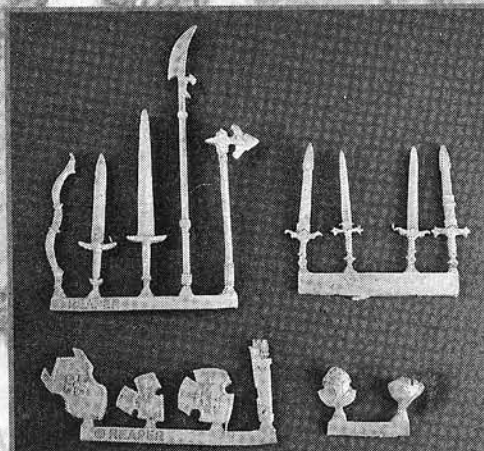
APRIL



Light Lancers, Adept
by B. Jackson

14233

\$11.99



Crusader Weapons
by B. Jackson

14261

\$7.99



Guardian Beast of Aurelius, Monster
by J. Guthrie

14234

\$12.99

WARLORD

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DWARVES



Durgam Deepmug, Hero
By W. Klocke
14019 \$4.49



Ivar - Dwarf Priest, Cleric
By W. Klocke
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Freja, Sgt
By W. Klocke
14085 \$4.49



King Thorgram, Warlord
By W. Klocke
14042 \$4.49



Griffon, Monster
By S. Garrity
14077 \$17.99



Margara, Mage
By W. Klocke
14082 \$4.49



Dwarven Warriors, Grunt
By W. Klocke
14112 \$12.99



Snorri, Solitaire
By W. Klocke
14130 \$4.49



Dwarf Swiftaxes, Grunt
By W. Klocke
14120 \$13.49



Thorvald, Solitaire
Klocke/Valley
14136 \$12.99



Kara, Hero
By W. Klocke
14143 \$4.49



Fulmar, Captain
By W. Klocke
14146 \$4.49



Dwarf Piercers, Grunt
By W. Klocke
14161 \$13.49



Shieldmaidens
by D. Schubert
14175 \$12.99



Gargram Heavyhand
By W. Klocke
14173 \$4.49



Dwarf Halberdiers, Grunt
By W. Klocke
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Dwarf Weapons
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WARLORD

THE NEUTRAL FORCES

The neutral armies have varied agendas, but their self serving forms of justice bring them together. From all sides of Taltos these outsiders strive to influence the land, and conquer it for their people.



MERCENARIES

Orba Sinhan controls the ports, and he has the contacts with some of the best warriors in the land. He has his own agenda, however, and the unrest in Taltos is not helping. To protect his dark secret and fulfill his oath, Orba must bring peace to Taltos, and he has the money to raise the army that can do exactly that.

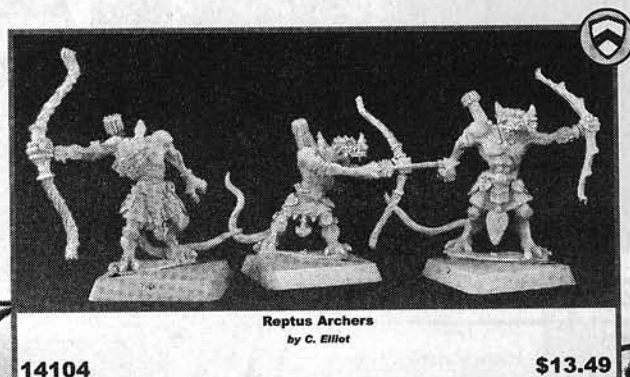


REVEN

Beyond the Ash Mountains a storm is building. Varaug leads the "Akhpakh Khoalaylan" or "Great Reven" - an alliance of the tribes of the Orcs, Goblins, Ogres and Trolls scattered throughout the Monglash Steppes. The injustices against the hordes of Monglash must be repaid, and Varaug stands ready to exact the debt owed in blood. He alone wields the power of the Khakhan, the Chief of Chiefs, and stands at the front of the battle, ready to lead his people into Taltos to take what they have long been denied. The foundations of the cities of Taltos will shatter beneath the boots of the Monglash tribes.



REPTUS





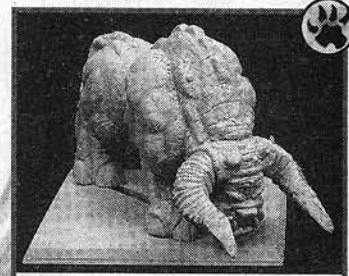
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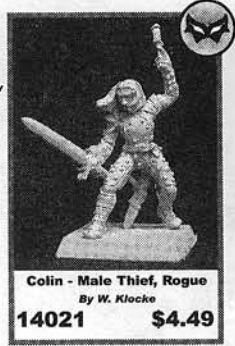
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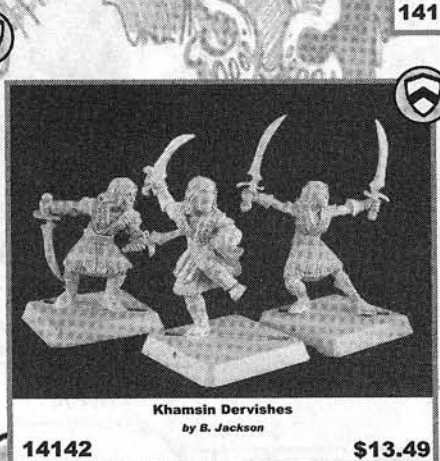
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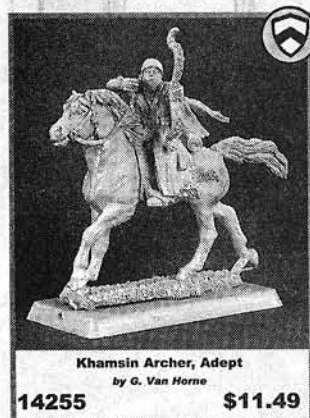


NEFSOKAR



NEFSOKAR

The almost-forgotten god Sokar has awakened from his great sleep. He has remembered the oaths of the warriors of ages past that bound their souls to serve him throughout eternity. Sokar has summoned his greatest servants back from across the Styx. Khufu, the greatest priest-king of the Sokari, again leads his people into the Mehet Hesep - the Northern Gardens - where Sokar will rule again. Together with the Khamsin, a tribe that has never forgotten the ways of Sokar, Khufu will restore the cities of old, recover the plundered temples of his people, and repay the injuries of the outsiders to his Kingdom.



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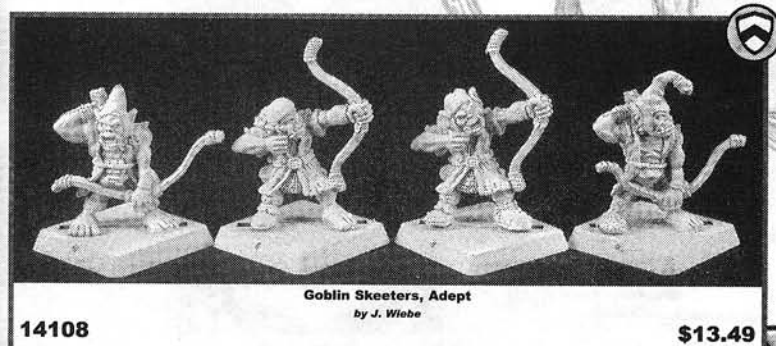
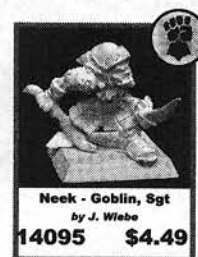
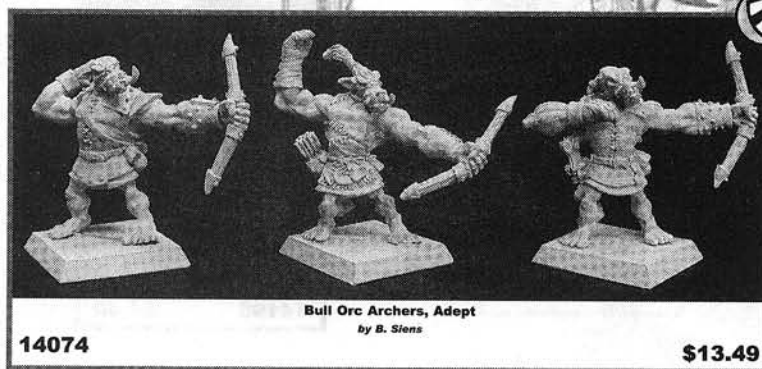
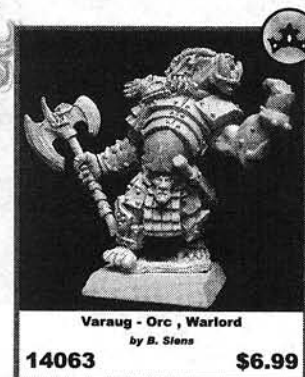
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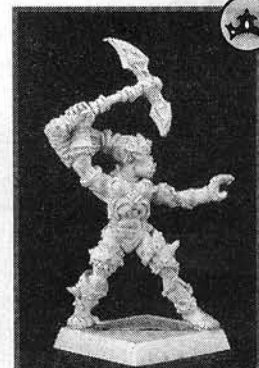
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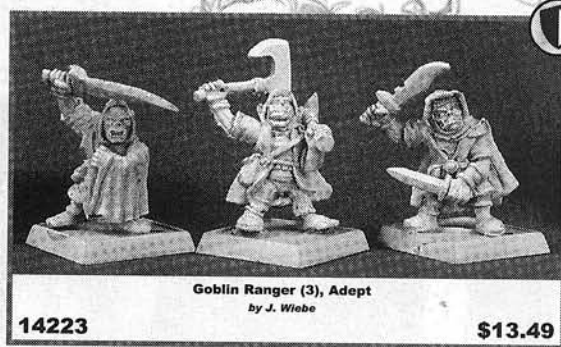
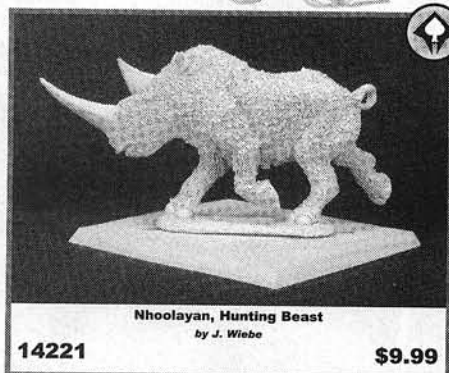
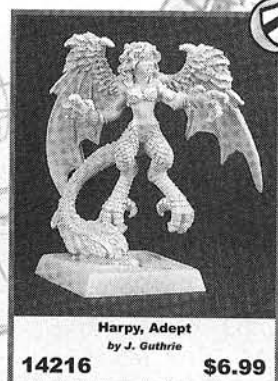
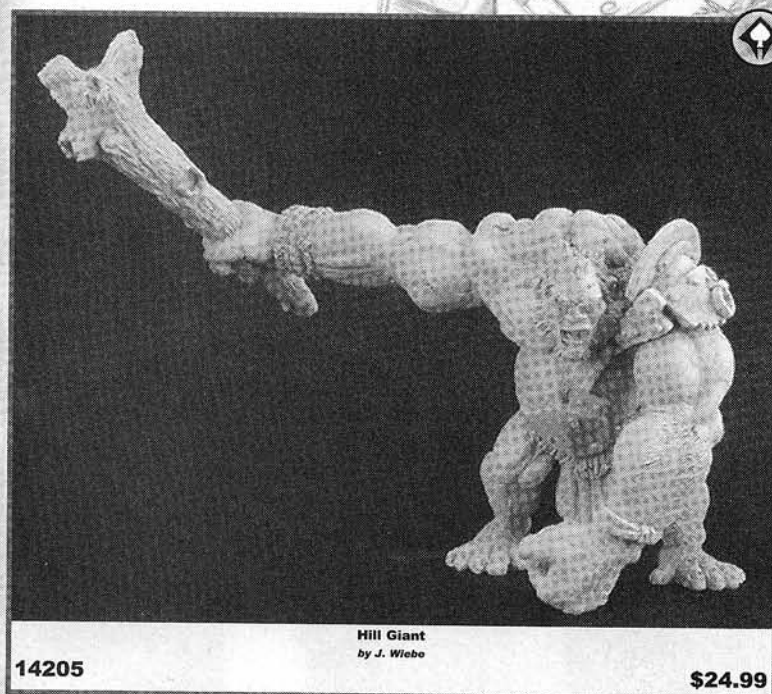
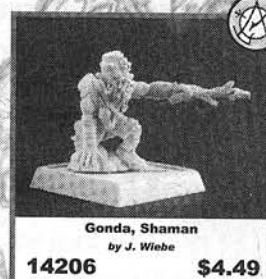
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WARLORD

THE FORCES OF EVIL

Dark powers and creatures call Taltos home as well, and these forces are organized for war. Dark energy, diabolism, and greed call out to those with the strength to try to take hold of the land, and the will to strangle it from the grasp of its guardians.



OVERLORDS

The Inquisitors of Malvern have taken an interest in the city of Craclaw, and the Overlords court their deadly power. The Overlords desire control and power - enough to sacrifice anything, even their own lives, to gain power that none can withstand. Ashkrypt, an Overlord and Lich, will use the Inquisitors to get what he wants, then discard them, as he does with the people of Craclaw. There is power to be taken in Taltos, and the Overlords know the strengths and weaknesses of those who oppose them. They will lead the army that will control the people of the land, and will brook no opposition.



DARKSPAWN

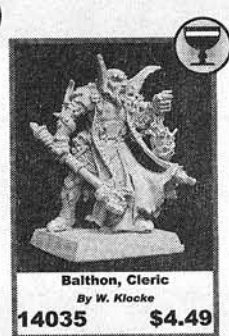
Though once of Elven stock, the Isiri have twisted themselves with the aid of their demon lords and are elves no more. Led by the Witch Queen and her demonic aides, the Darkspawn have begun a campaign against the surface world. Filling their cups with the spoils of war - pain, misery, suffering, death, and fear - the Isiri will give the bounty they reap to the dark lords they serve. The people of Taltos know fear, but those who are captured by the Isiri come to truly know pain. Death is the only escape from the cruel fate these fiends have readied for all who will not bow to them.



NECROPOLIS

The energies of the ancient Necropolis of Thule have drawn necromancers, the undead, and those questing for power for centuries. Judas Bloodspire, vampire lord and Anointed of Hars, has seized control of the Font of Power contained within Thule, and from there plans to gather more souls and more strength, waiting for the day of the Anointing. Until then, the lands of the living will know terror as only The Hunt can bring.

OVERLORDS



OVERLORDS



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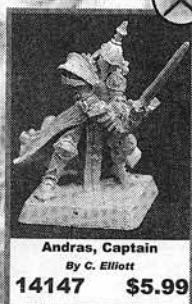
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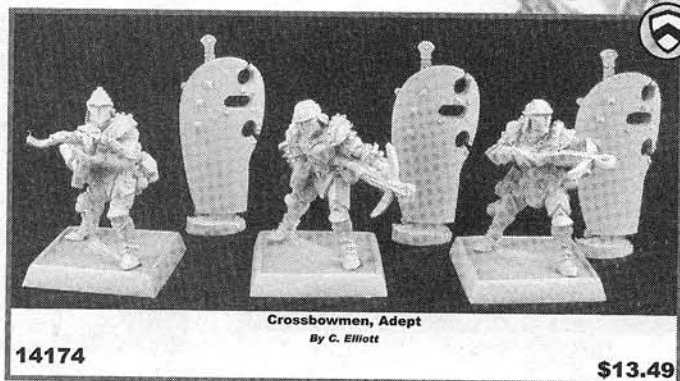
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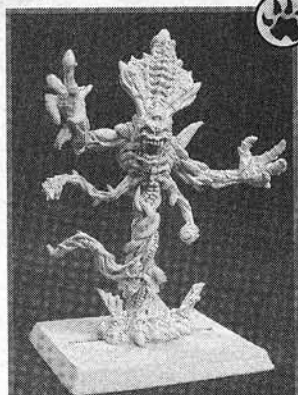


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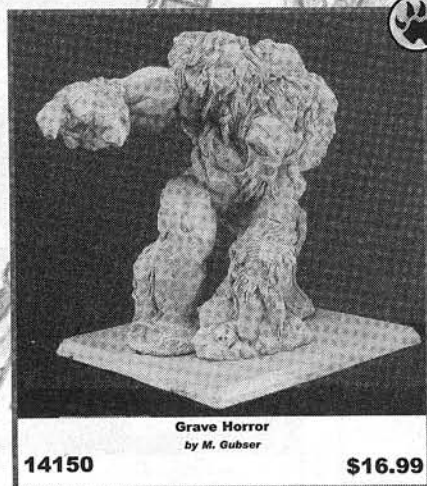
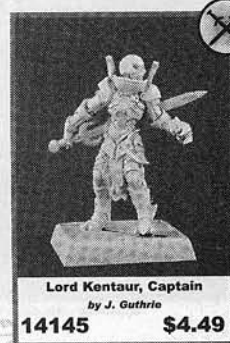


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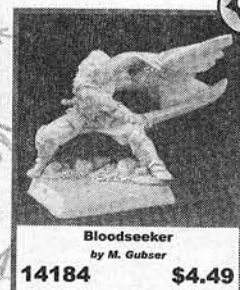
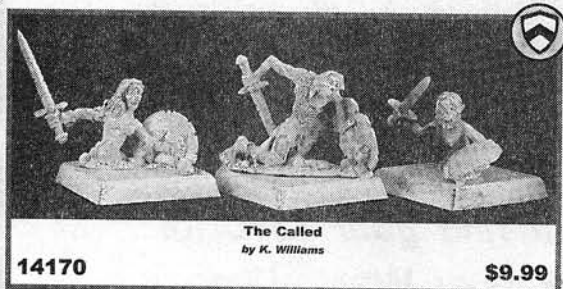
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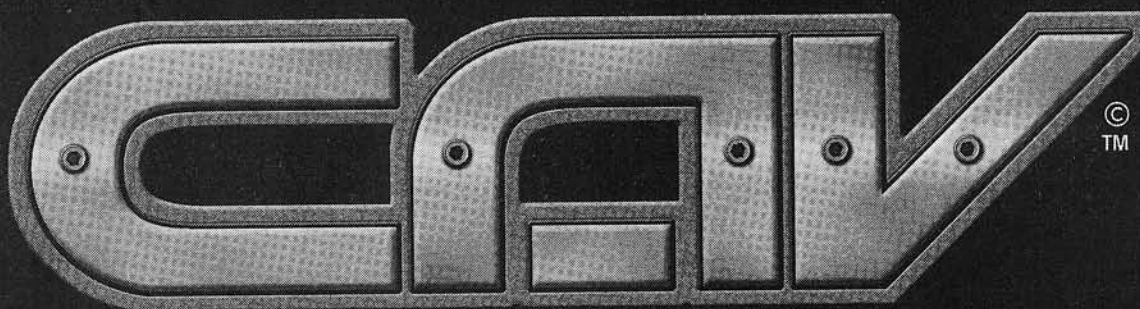


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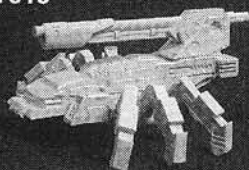
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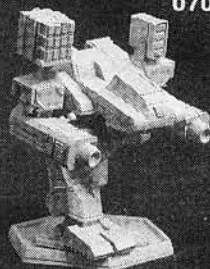
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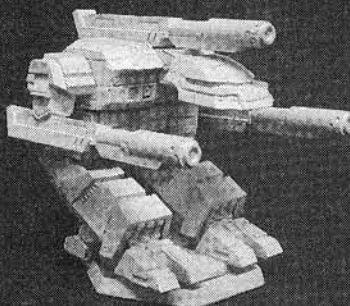
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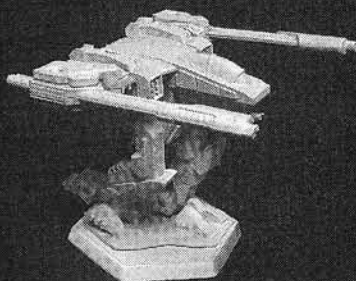
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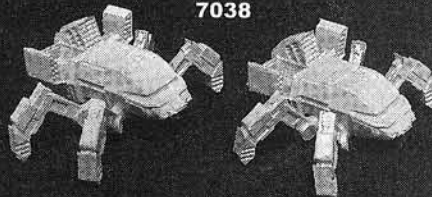
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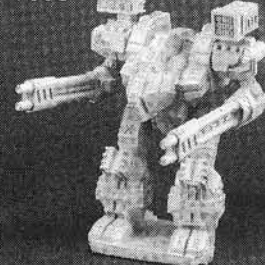
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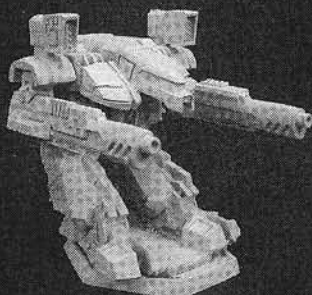
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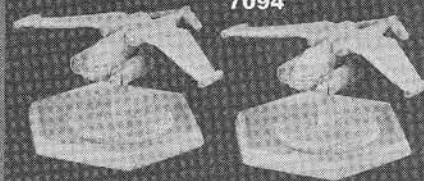
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\$11.99





MALVERNIS

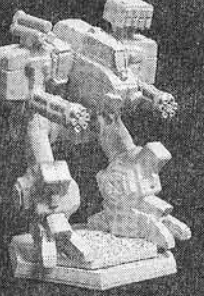
CAV

07001



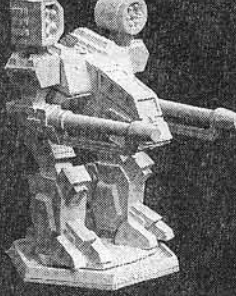
MARK IV SPECTER
BY JAMES VAN SCHAIK
\$10.99

07003



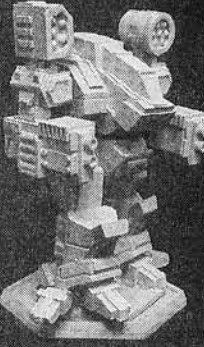
MARK IV WRAITH
BY JAMES VAN SCHAIK
\$10.99

07020



GRUNDOR HOUSE ASSASSIN
BY JOHN BEAR ROSS
\$10.99

7021



GRUNDOR HOUSE THUG
BY JAMES BURRELL
\$10.99

07026



MARK IV HEDGEHOG APC
(2 APC, 2 FLIGHT STANDS, 2 BASES)
BY JOHN BEAR ROSS
\$10.99

7035



MARK IV POLTERGEIST
(2 COMPLETE TANKS)
BY JAMES BURRELL
\$8.99

7044



MARK IV WIGHT
BY RON DUBRAY
\$10.99

7043



MARK IV GHOST
BY RON DUBRAY
\$10.99

7056



GRUNDOR HOUSE HUNTER
(2 COMPLETE TANKS)
BY JOHN BEAR ROSS
\$9.99

7057



MARK IV SPIKE
(2 COMPLETE TANKS)
BY JAMES BURRELL
\$7.99

7059



GRUNDOR HOUSE BUTCHER
BY JOHN BEAR ROSS
\$10.99

7081



GRUNDOR HOUSE VINDICATOR
(2 ATs, 2 FLIGHT STANDS, 2 BASES)
BY NEIL NOWATZKI
\$9.99

7070



MARK IV GHASTR GUNSHIP
(2 GUNSHIPS, 2 FLIGHT STANDS, 2 BASES)
BY NEIL NOWATZKI
\$7.99

7080



GRUNDOR HOUSE OUTLAW
(2 COMPLETE TANKS)
BY
\$7.99

7105



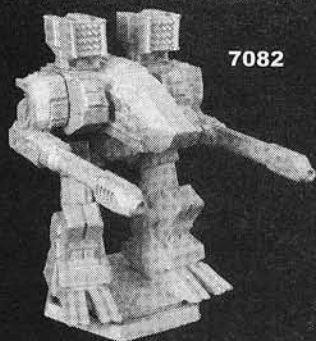
NOMAD (2)
BY R. DUBRAY
\$7.99



MALL'ERNIS



RACH

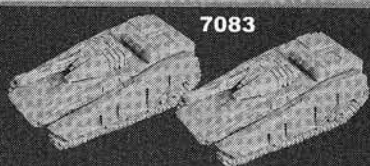


7082

MARK IV REVENANT

BY RON DUBRAY

\$14.99

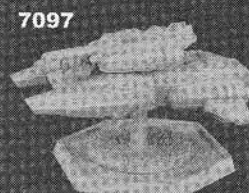


7083

RAIDER APC
(2 COMPLETE TANKS)

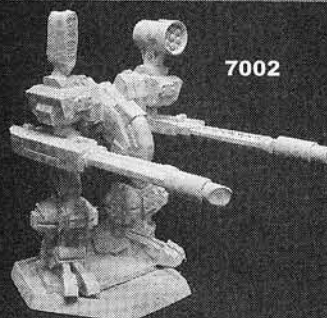
BY

\$7.99



7097

BANSHEE
BY JOHN BEAR ROSS
\$7.99



7002

KODA WORKS DICTATOR

BY JAMES VAN SCHAIK

\$10.99

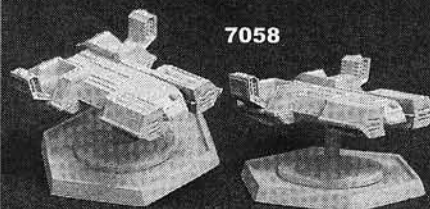


07004

KODA WORKS VANQUISHER

BY JAMES VAN SCHAIK

\$10.99



7058

KODA WORKS BADGER APC
(2 APCs, 2 FLIGHT STANDS, 2 BASES)

BY COLLIER BURRELL

\$8.99



07005

KODA WORKS TYRANT

BY JAMES VAN SCHAIK

\$10.99

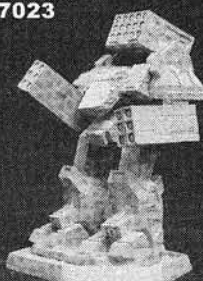


07022

KODA WORKS KAHN

BY JAMES BURRELL

\$9.99



07023

KODA WORKS CONQUEROR

BY JAMES BURRELL

\$10.99



7076

KODA WORKS MALEFACTOR
(2 COMPLETE TANKS)

BY RON DUBRAY

\$7.99



7065

KODA WORKS DESPOT
(2 COMPLETE TANKS)

BY JOHN BEAR ROSS

\$7.99

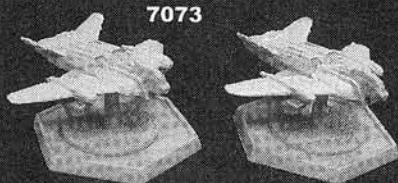


7063

KODA WORKS '70 DICTATOR

BY JOHN BEAR ROSS

\$10.99



7073

KODA WORKS KHARL
(2 GUNSHIPS, 2 FLIGHT STANDS, 2 BASES)

BY NEIL NOWATZKI

\$8.99



7089

WARDEN (2)
BY JOHN BEAR ROSS
\$9.99



07006

KDM PUMA
BY VAN SCHAICKBURRELL
\$9.99



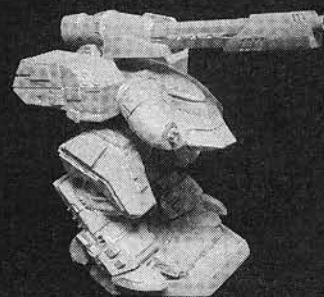
07007

KDM PANTHER
BY JAMES BURRELL
\$9.99



07008

KDM RHINO
BY VAN SCHAICKBURRELL
\$14.99



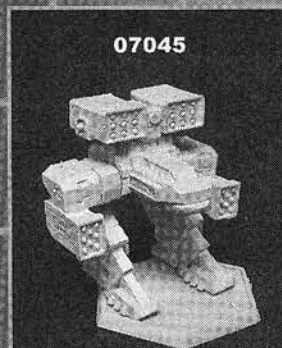
07039

KDM MASTODON
BY JAMES BURRELL
\$14.99



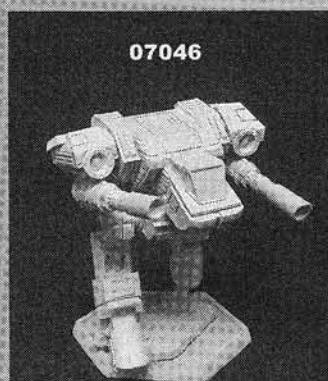
07040

KDM SABRETOOTH
BY JAMES BURRELL
\$10.99



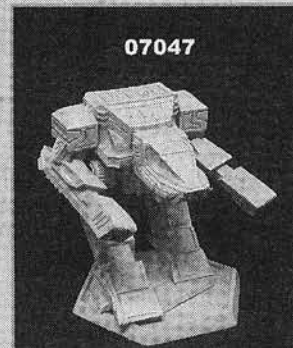
07045

KDM BLITZ
BY JOHN BEAR ROSS
\$10.99



07046

KDM COUGAR
BY JAMES BURRELL
\$10.99



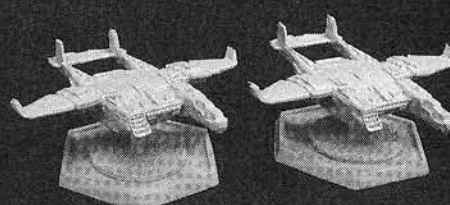
07047

KDM JAGUAR
BY JAMES BURRELL
\$10.99



07053

KDM FENRI GUNSHIP
(2 GUNSHIPS, 2 FLIGHT STANDS, 2 BASES)
BY JOHN BEAR ROSS
\$8.99



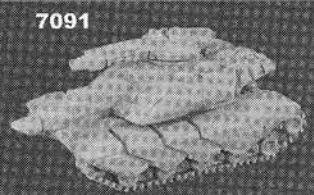
07075

KDM LYNX
(2 APCs, 2 FLIGHT STANDS, 2 BASES)
BY RON DUBRAY
\$7.99



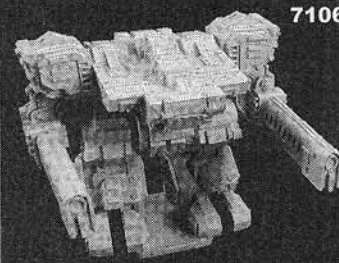
07077

KDM MANTICORE HOVER AFV
(2 VEHICLES, 2 HOVER STANDS, 2 BASES)
BY JOHN BEAR ROSS
\$7.99



7091

WOLVERINE
BY JOHN BEAR ROSS
\$8.99



7106

KDM TIGER
BY JAMES BURRELL
\$13.99



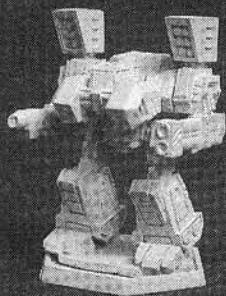
TEMPLAR

07011



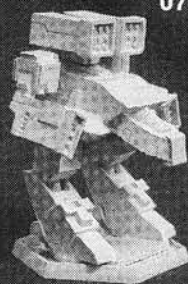
HUGHES-MARIETTA GLADIATOR
BY JOHN BEAR ROSS
\$10.99

07014



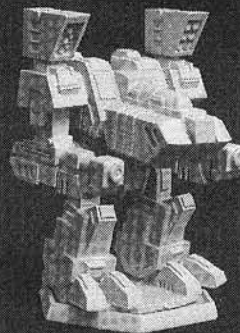
HUGHES-MARIETTA KNIGHT
BY JAMES BURRELL
\$10.99

07018



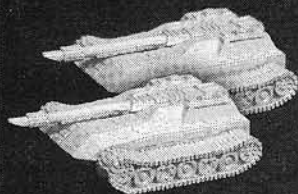
HUGHES-MARIETTA SOVEREIGN
BY JOHN BEAR ROSS
\$14.99

07019



HUGHES-MARIETTA WARLORD
BY JAMES BURRELL
\$14.99

07029



HUGHES-MARIETTA LANCE
(2 COMPLETE TANKS)
BY JAMES BURRELL
\$9.99

07041



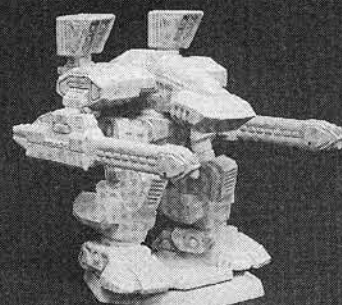
HUGHES-MARIETTA SPARTAN
BY JAMES BURRELL
\$10.99

07054



HUGHES-MARIETTA DUELIST
BY JAMES BURRELL
\$10.99

07060



HUGHES-MARIETTA CENTURION
BY JAMES BURRELL
\$14.99

07068



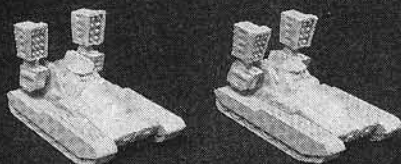
HUGHES-MARIETTA SABRE AFV
(3 COMPLETE VEHICLES)
BY RON DUBRAY
\$8.99

07085



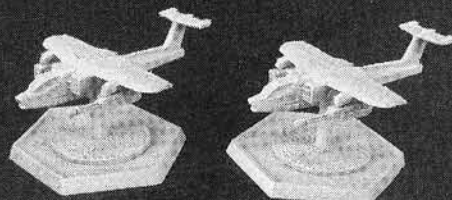
HUGHES-MARIETTA STILETTO AFV
(2 COMPLETE VEHICLES)
BY RON DUBRAY
\$9.99

07069



HUGHES-MARIETTA FLAIL AFV
(2 COMPLETE VEHICLES)
BY RON DUBRAY
\$7.99

07074



HUGHES-MARIETTA LONGBOW
(2 GUNSHIPS, 2 FLIGHT STANDS, 2 BASES)
BY NEIL NOWATZKI
\$9.99

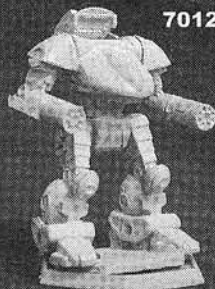


07009



SYRAM STARHAWK V
BY VAN SCHAIKBURRELL
\$11.99

7012



MITSO-TA REGENT
BY ROSSIBURRELL
\$9.99

07027



MITSO-TA KIKYU GUNSHIP
(2 GUNSHIPS, 2 FLIGHT STANDS, 2 BASES)
BY JAMES BURRELL
\$8.99

07048



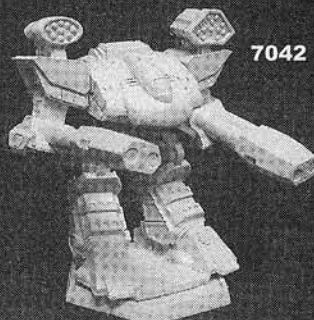
SYRAM RAPTOR
BY JAMES BURRELL
\$10.99

7037



SYRAM TALON
BY JAMES BURRELL
\$10.99

7042



MITSO-TA KATANA
BY JOHN BEAR ROSS
\$12.99

7050



MITSO-TA ASHIGARU AFV
(2 COMPLETE VEHICLES)
BY RON DUBRAY
\$8.99

7090



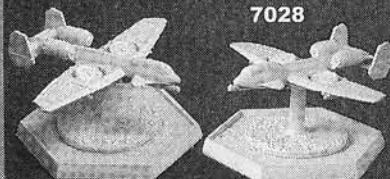
SyRaM WOLF TANK (2)
BY R. DUBRAY
\$10.99

7055



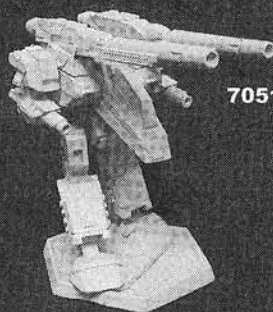
MITSO-TA ARCHER
BY JAMES BURRELL
\$10.99

7028



MITSO-TA TSUISEKI
(2 GUNSHIPS, 2 FLIGHT STANDS, 2 BASES)
BY JOHN BEAR ROSS
\$8.99

7051



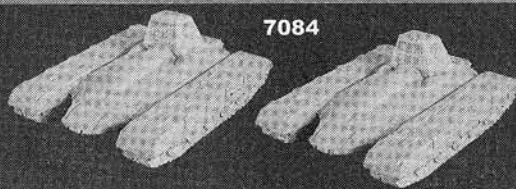
SYRAM FALCON
BY JAMES BURRELL
\$10.99

7079



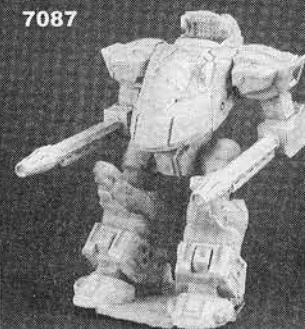
MITSO-TA NAGINATA
(2 COMPLETE TANKS)
BY RON DUBRAY
\$9.99

7084



MITSO-TA RYOSHI
(2 COMPLETE TANKS)
BY
\$8.99

7087



MITSO TA RONIN
BY R. DUBRAY
\$11.99

7086



STARHAWK VI

BY N. NOWATZKI

\$10.99

7088

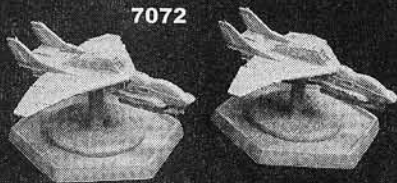


TSUKAI APC (2)

BY R. DUBRAY

\$12.99

7072



**SYRAM HARPY
(2 GUNSHIPS, 2 FLIGHT STANDS, 2 BASES)**

BY NEIL NOWATZKI

\$7.99

7092

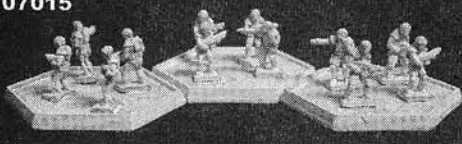


SyRaM THUNDERBIRD

BY N. NOWATZKI

\$14.99

07015



INFANTRY (12 INFANTRY, 3 BASES)

BY BOBBY JACKSON

\$7.99

07016



HEAVY INFANTRY W/ HEAVY WEAPONS (12 INFANTRY, 3 BASES)

BY BEN SIENS

\$7.99

07017



HEAVY INFANTRY (12 INFANTRY, 3 BASES)

BY BEN SIENS

\$7.99

07025

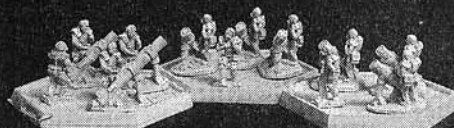


INFANTRY W/ HEAVY WEAPONS (12 INFANTRY, 3 BASES)

BY BOBBY JACKSON

\$8.99

07033



INFANTRY W/ HEAVY MORTAR (12 INFANTRY, 3 BASES)

BY BOBBY JACKSON

\$7.99

07032



INFANTRY WITH LIGHT MORTAR (12 INFANTRY, 3 BASES)

BY BOBBY JACKSON

\$7.99

07061



HEAVY INFANTRY W/ LIGHT MORTAR (12 INFANTRY, 3 BASES)

BY SIENS/JACKSON/WILLIAMS

\$7.99

07062

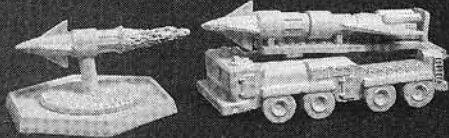


HEAVY INFANTRY W/ HEAVY MORTAR (12 INFANTRY, 3 BASES)

BY SIENS/JACKSON/WILLIAMS

\$7.99

07024



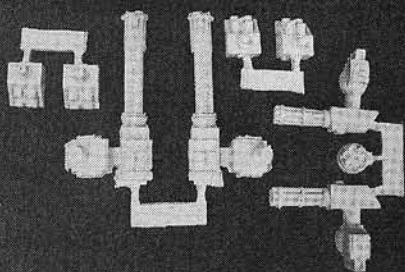
WHISPER MISSILE SYSTEM
(1 COMPLETE SYSTEM, 1 IN FLIGHT W/ FLIGHT STAND AND BASE)
BY JOHN BEAR ROSS
\$10.99

07067



MARK IV RIPPER VEHICLE AND MISSILE
(1 COMPLETE SYSTEM, 1 IN FLIGHT W/ FLIGHT STAND AND BASE)
BY JOHN BEAR ROSS
\$9.99

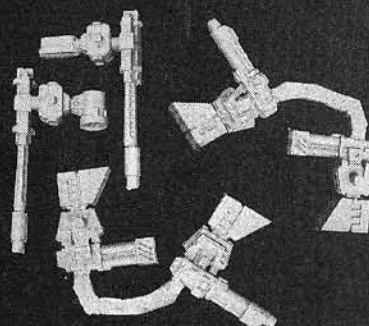
07030



WEAPONS PACK I
RHINO/STARHAWK

\$7.99

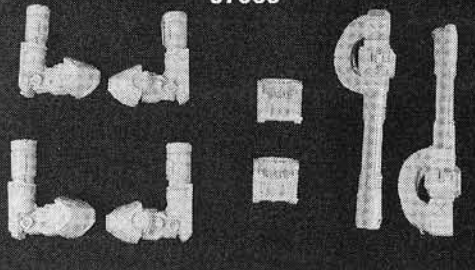
07031



WEAPONS PACK II
DICTATOR/KNIGHT

\$7.99

07066



WEAPONS PACK III
REGENT/DUELIST

\$7.99

Future Releases

07099 Czar
07101 Syram Merlin Gunship (2)
07103 Overload Gunship (2)

07100 RMI Baron APC (2)
07102 Koda Works Emperor CAV
07104 Dingo Light Tank



1404
2002 Holiday Sophie
by Sandra Garrity
\$9.99



1405
2001 Holiday Sophie
by Werner Klocke
\$7.99



1406
Sophie, 72mm
by Werner Klocke
\$19.99



1408
2003 Holiday Sophie
72mm
by Werner Klocke
\$19.99

Sophie

You've known her.

You've loved her.

Now, She can be yours.



1415
Celebration Sophie 72mm
by Bob Ridolfi
\$19.99



1413
2005 Holiday Sophie 72mm
by Bob Ridolfi
\$19.99



1409
2004 Holiday Sophie
on Sleigh
by Sandra Garrity
\$19.99



GREAT

A Name Whispered by Heroes,
and spoken only by fools.
A bloody tale told to frighten children
in the night.
A terrible Legend no one thought could be true.
Until Now . . .

GAUTH

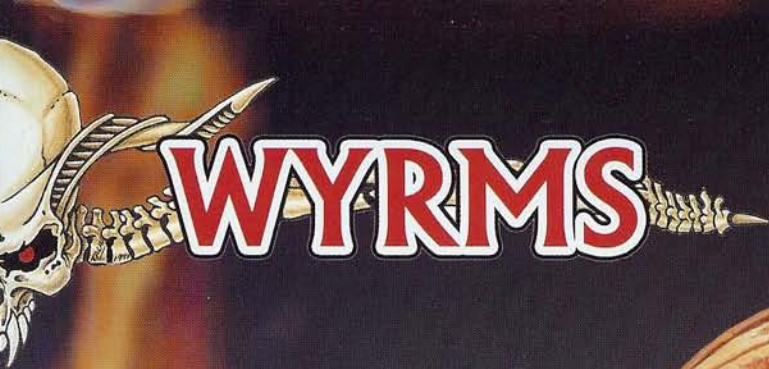
16" Wingspan & 12" Tall Sculpted by Jim Johnson
Solid Pewter Product Number 10006
\$79.99

The Noxious green gas
of his breath lingers
in the air as he leaves
the crumbling temple
to feast upon
the sacrifice.

9" Long & 8" Tall
Solid Pewter

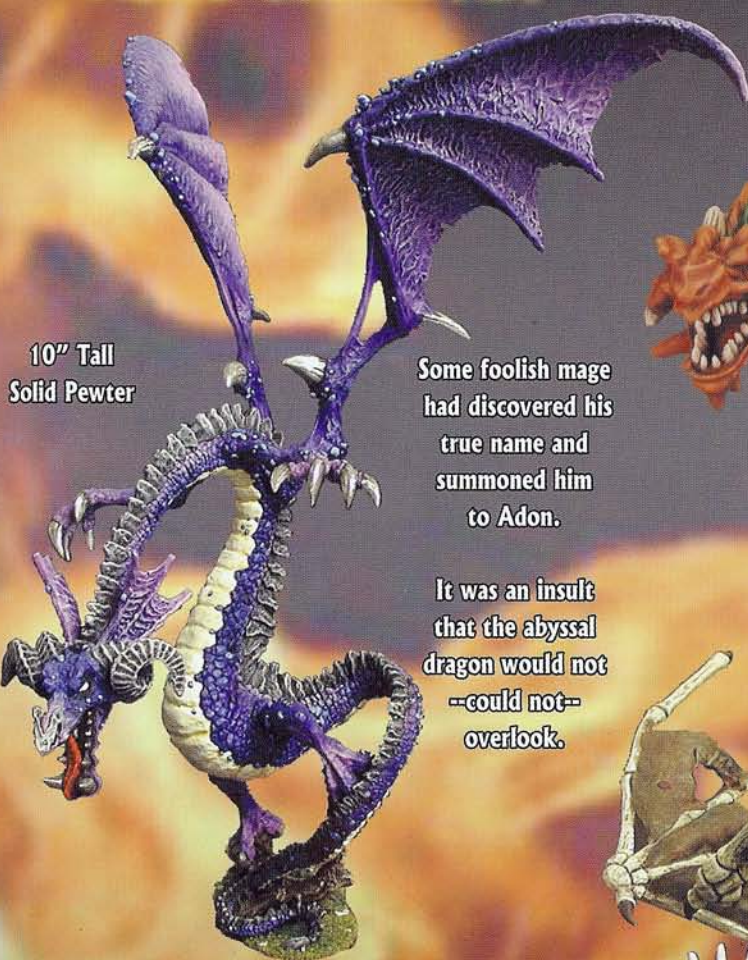
VIRIDIUS

Sculpted by Jason Wiebe
Product Number
10021
\$79.99



Woe unto the foolish being
who seeks to usurp him
of his claim.

VEROCITHRAX



10" Tall
Solid Pewter

Some foolish mage
had discovered his
true name and
summoned him
to Adon.

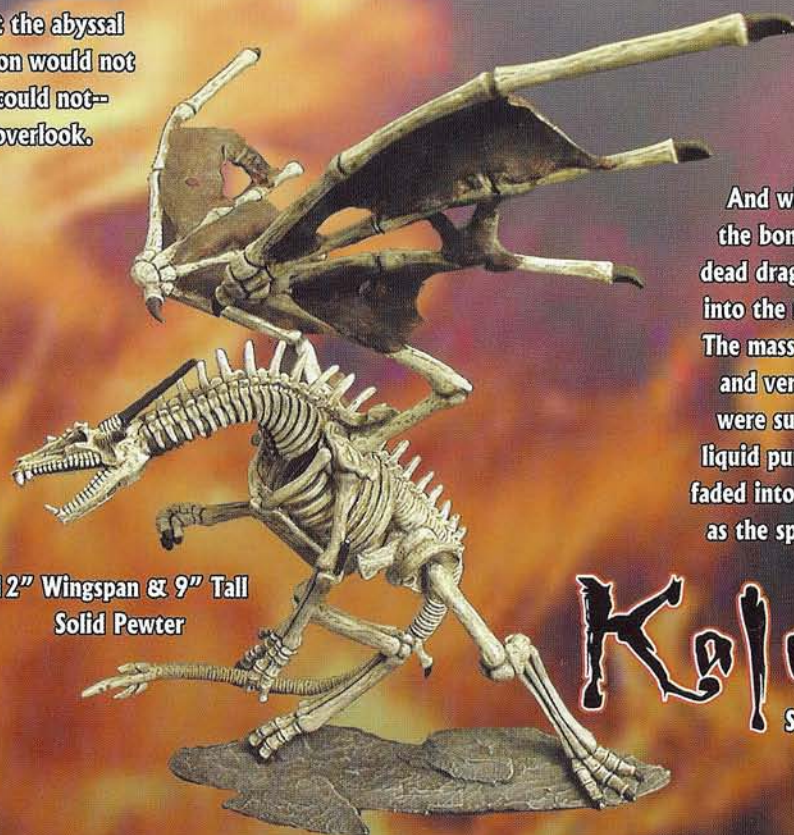
It was an insult
that the abyssal
dragon would not
--could not--
overlook.

Sculpted by Werner Klocke
Product Number
10018
\$49.99



10.5" Long & 6.25" Tall
Solid Pewter
Sculpted by Jim Johnson
Product Number
10020
\$79.99

MARTHIRANGIL



12" Wingspan & 9" Tall
Solid Pewter

And with a gesture,
the bones of the long
dead dragon rose silently
into the rank, ashen air.
The mass of ribs, femurs
and vertebrae at first
were surrounded by a
liquid purple glow which
faded into a tarnished blue
as the spell took shape.

Kaladrax

Sculpted by Jim Johnson
Product Number
10012
\$49.99

Sculpted in Heroic 25mm
by Sandra Garrity

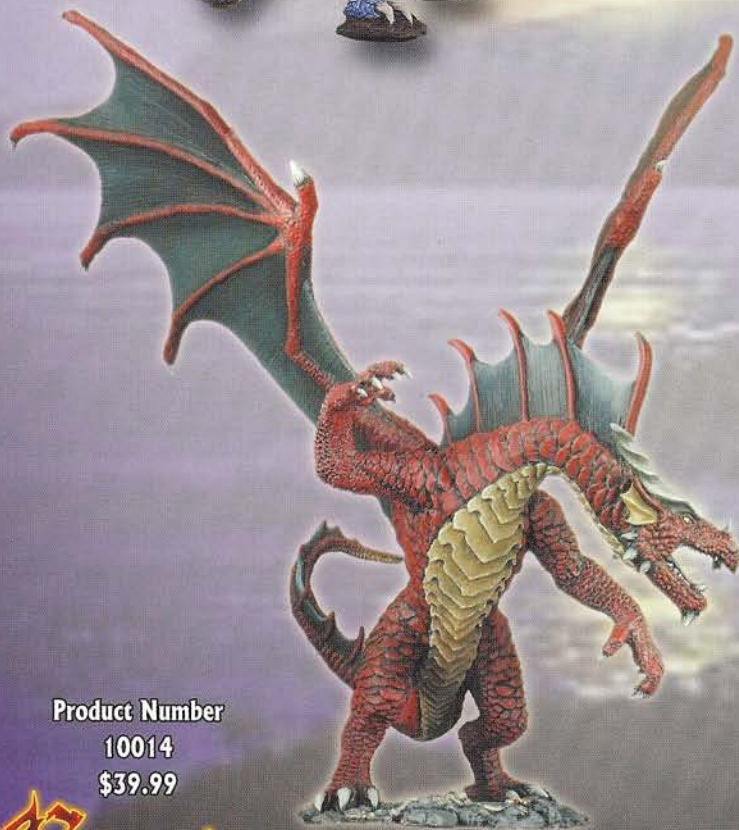
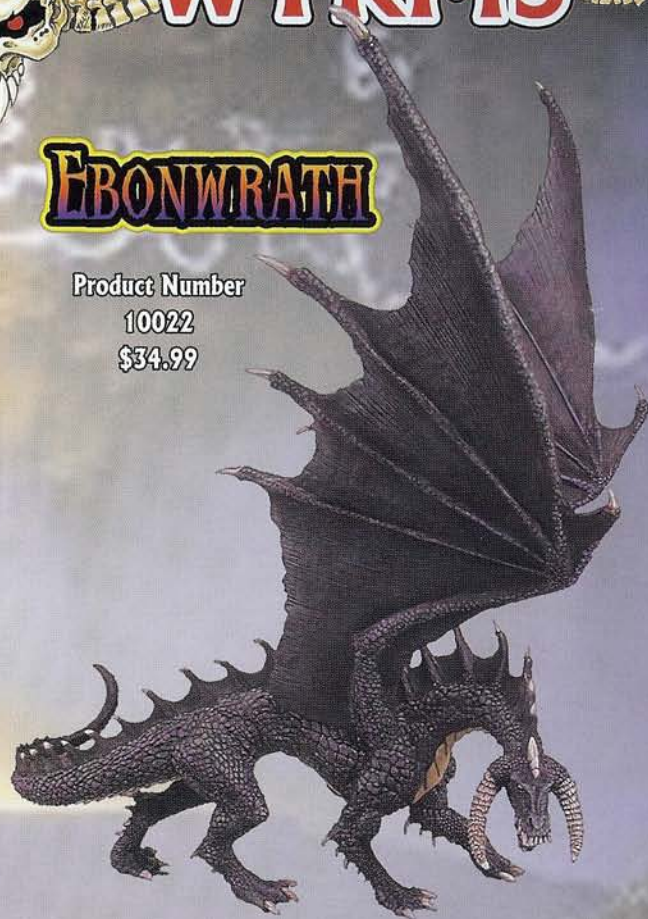
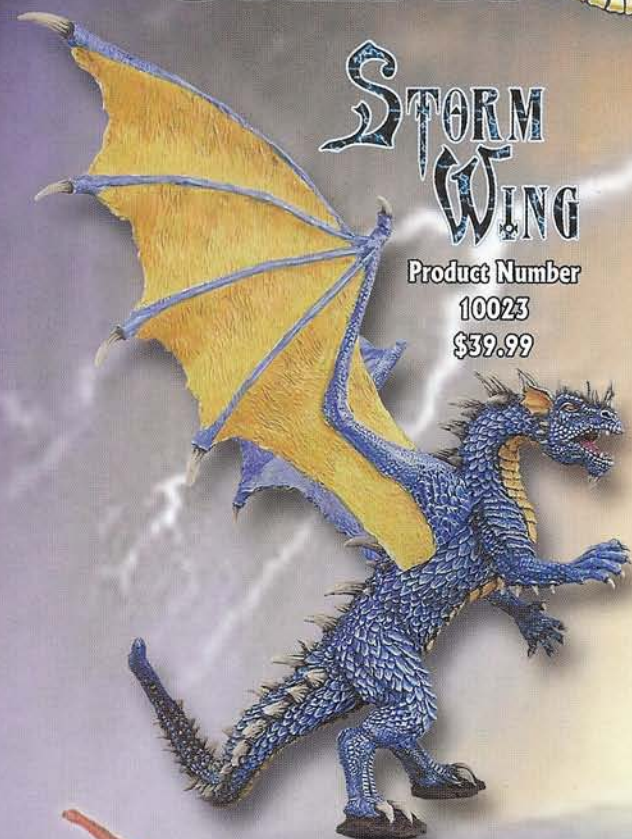
GREAT WYRMS

STORM WING

Product Number
10023
\$39.99

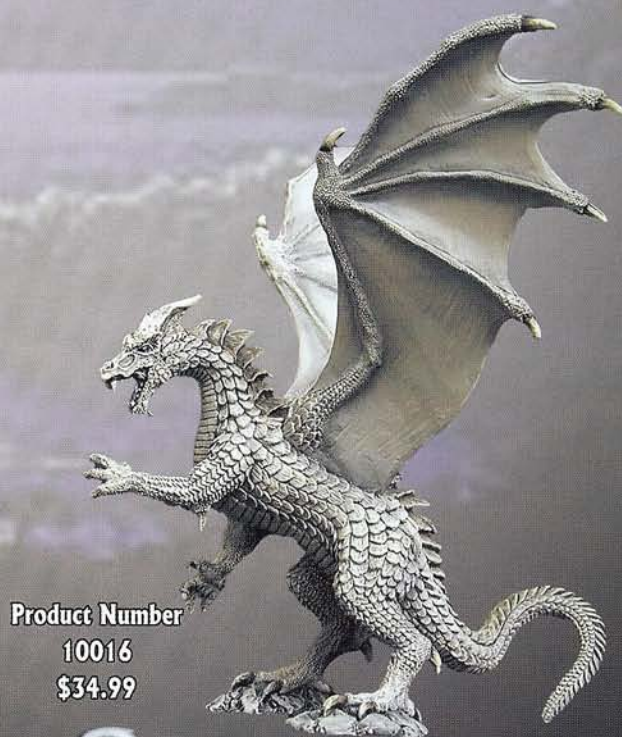
EBONWRATH

Product Number
10022
\$34.99



Product Number
10014
\$39.99

Cinder



Product Number
10016
\$34.99

DEATHSLEET